



# Ng Cai En

## Interior Designer

email | kimberlyng25@gmail.com

instagram | @kxmbrelae\_studio

linkedin | <https://www.linkedin.com/in/cai-en-ng-446494178/>

portfolio | <https://issuu.com/kimberlyng25/docs/portfolio>

location | Coventry/London, United Kingdom

## Profile

A recent graduate of MA Interior Design from Coventry University, seeking a workplace opportunity in commercial or residential interior design industry. A confident, creative and ambitious interior designer with experience and knowledge working in the field. Passionate in commercial and residential design and is a highly motivated individual who enjoys working in a team and present ideas to clients. Happy to work in your studio where I can provide detailed, innovative, and creative design solutions for all clients, believing that every design has its own story.

## Strengths

- Strong Organisation Skills
- Collaborative Design
- Problem Solving
- Adaptability
- Pitching/ Presenting
- Detail Oriented
- Client Relations
- Creative Thinker
- Intercultural
- Leadership

## Skillset

- 2D Technical Drawing
- 3D Rendering
- Animation
- Branding
- FF&E/Material Boards
- Graphic Design
- Concepts Design

## Toolset

- Autocad
- Sketchup
- 3dsMax
- Adobe Creative Suite
- MS Office Suite
- Vray
- Enscape

## Language skills

|           |                     |
|-----------|---------------------|
| English   | ● ● ● ● ● ● ● ● ● ● |
| Chinese   | ● ● ● ● ● ● ● ● ● ● |
| Malay     | ● ● ● ● ● ● ● ● ● ● |
| Cantonese | ● ● ● ● ● ● ● ● ● ● |
| Polish    | ● ● ● ● ● ● ● ● ● ● |

## Education

2020 - 2021

### MA (Arts) Interior Design

Coventry University, Coventry, United Kingdom

Currently studying to achieve my master's in Interior Design. I have been blended learning throughout the duration of this course and this has built my self organisation and verbal/written communication skills.

Took part in two group projects one of which involves leading the team in a Game Design Studio project. Also experienced a cross disciplinary collaborative project with students from all around the world designing mobile pieces of art in celebration of Coventry City of Culture 2021.

Currently working on proposing a wellness hotel on a grade 2 listed building.

2018 - 2020

### BA (Hons) Interior Architecture and Design

Coventry University | First Class Honours

Awarded a First Class Honours Degree in Interior Architecture and Design. Managed several collaboration projects and individual design projects ranging from small scale to large projects. Enhanced my knowledge and skills in Interior Design and furthermore learnt UK building design principles.

2015 - 2017

### Diploma in Interior Architecture

UCSI University | GPA 3.41

Achieved my diploma with a score of 3. out of 4.0 in Interior Architecture and Design. Demonstrated my conceptual hand sketches skills and interior design principles knowledge during studies accompanied along with a 6 month industry experience. Joined multiple volunteer activities within the interior design community and also awarded Excellence Scholarship and Most Promising Student Award.

## Professional Experience

2019-2020

### Student Ambassador

FutureLets | Coventry

Gained communication and networking skills while guiding guests from all around the world on a tour of the university's on-campus student accommodation.

2017-2018

### Interior Designer (Intern)

Fid Atelier | Kuala Lumpur

Completed a full time, 6-month paid work placement at Fid Atelier in Malaysia. Overall goal of this placement was to get used to the fast-paced design process and to enhance my real-time industry design experience. During my time in Fid Atelier, my key responsibilities and achievements included:

- Independently managed 3 design projects ranging from showrooms to residential loft.
- Assisted Senior Designer in sourcing materials, creating technical and 3D drawings for clients.
- Presented ideas and communicated with clients and contractors.

## Other Achievements

### Student Representative | 2020 - present

I have been a student representative at Coventry University since 2020. This opportunity gave me the chance to influence important decisions, run some tutorials for my peers and being the bridge between lecturers and students.

### Headgear Competition 3rd Place

Achieved third place in a Headgear design competition during an event held by Malaysia Institute of Interior Design.

### Publicity Leader 2016 -2017

Volunteered in several club an interior design community events as the leader of the publicity team. Leading a whole team into creating promotional items to create awareness of the event to the public.

### Certificate of Academic Excellence 2016

Was awarded scholarship during my Diploma in Interior Architecture studies in UCSI University.

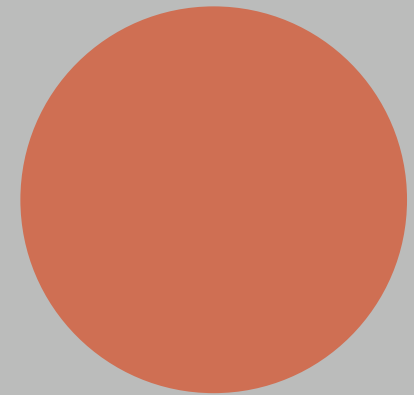
### Most Promising Student Award 2016

Was awarded the most promising student award during my Diploma in Interior Architecture studies in UCSI University.

Interior



portfolio



Ng Cai En

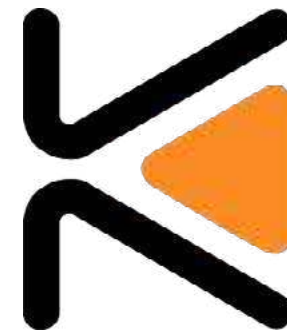
Design

# Ng Cai En

## ABOUT ME

Postgraduate Junior Interior Designer soon to be graduating from Coventry University, seeking a workplace opportunity in commercial interior design industry. A confident, creative and ambitious interior designer with experience and knowledge working in the field from ideation to reality. Also passionate in commercial design and is a highly motivated individual who enjoys working in a team and present ideas to clients. Happy to work in your studio where I can provide detailed, innovative, and creative design solutions for all clients, believing that every design has it own story.

EMAIL | [kimberlyng25@gmail.com](mailto:kimberlyng25@gmail.com)  
INSTAGRAM | [@kxmbrelae](https://www.instagram.com/kxmbrelae)  
PINTEREST | <https://www.pinterest.com/kimberlyng97/>  
LINKEDIN | <https://www.linkedin.com/in/cai-en-ng-446494178/>  
ISSUU | <https://issuu.com/kimberlyng25>  
WEBSITE | <https://kimberlyng25.wixsite.com/kxmbrelae-studio>  
LOCATION | Coventry/ London, United Kingdom



## EDUCATION

- 2020 - 2021

MA Interior Design  
Coventry University, Coventry, United Kingdom
- 2018 - 2020

BA (Hons) Interior Architecture and Design  
Coventry University, Coventry, United Kingdom
- 2015 - 2017

Diploma in Interior Architecture  
UCSI University, Kuala Lumpur, Malaysia

## WORK EXPERIENCE

- 2019 - 2020

Student Ambassador  
Futurelets, Coventry, United Kingdom
- 2017 - 2018

Interior Designer (Intern)  
Fid Atelier Sdn.Bhd, Kuala Lumpur, Malaysia

## AWARDS

- 2017

Headgear Competition ‘3rd Place’  
“Garis” 20Satu:6 MIID Interior Design Students’ Satur-  
day 2017
- 2016

Most Promising Student Award  
UCSI University Diploma in Interior Architecture

## VOLUNTEER ACTICITIES

- 2017

“Garis” 20Satu:6 MIID Interior Design Students’ Satur-  
day 2017
- 2017

Publicity, Photographer  
T.G.I.F UCSI Christian Fellowship Camp
- 2017

Publicity  
Scattered Joy Easter Production
- 2017

Head of Publicity Team  
‘Upcycraft Fashion Show’ SEP Scholarship Program  
Community Project
- 2017

Sponsorship Team  
‘Wakaf Community Architecture Project’ UCSI Universi-  
ty Diploma in Interior Architecture
- 2016

“2Puluh:5” MIID Dulux Interior Design Students’ Satur-  
day 2016
- 2016

Organizing Committee (Emcee)  
DIA Teambuilding UCSI University
- 2015

Nostalgic Beatdown Participator  
MIID 9 Belas . 4 Annual Event
- 2015

Volunteer  
Community Project DIA UCSI University

## STRENGTHS

- Strong Organisation Skills

•Collaborative Design

•Problem Solving

•Adaptability

•Pitching/ Presenting
- Detail Oriented

•Client Relations

•Creative Thinker

•Intercultural

•Leadership

## SKILLSET

- 2D Technical Drawing

•3D Rendering

•Animation

•Branding
- FF&E/Material Boards

•Graphic Design

•Concepts Design

## TOOLSET

- Autocad

•Sketchup

•3dsMax

•Adobe Creative Suite
- MS Office Suite

•Vray

•Enscape

## LANGUAGES

- English

Chinese

Malay

Cantonese

Polish
- ●●●●●●●●

●●●●●●●●

●●●●●●●●

●●●●●●●●

# CONTENTS

01 01

Anniesland Station  
Commercial Transport Project

03 15

Weave  
Workplace and Hospitality Project

05 29

iChapel  
Commercial/ Chapel

02 07

GameLab  
Workplace Project

04 23

Oasis  
Exhibition Design

06 37

Miscellaneous  
Different range of projects



## Anniesland Station

The client for this project is Abellio Scotrail, a Dutch-owned national train operating company in Scotland. ScotRail's community investment is about working with and supporting local communities to maximise the benefits of their services and stations can bring to local areas. Client is looking to transform Anniesland Railway Station into a future passenger hub. A station which meets the requirements of modern commuter station, whilst introducing a new purpose of the station that relates to the community of Anniesland.



### Activities

#### Commuter Station



Information Desk



Ticket Machine



Waiting Room



Reading Area



Charging Port



Public/  
Private Toilet



Staff Lounge

#### Youth Employment Hub



Reception Desk



Counsel Spots



Workshop



Workstation



Working Desk



Unisex Toilet



Staff Kitchenette



Library





## Anniesland Station

**PROGRAM:** Commuter Station | Youth Employmnet Centre

**LOCATION:** Anniesland Station, Great Western Road, Anniesland G12 0AY, Glasgow

**STATUS:** Idea, January 2021

**DESIGNER:** Ng Cai En

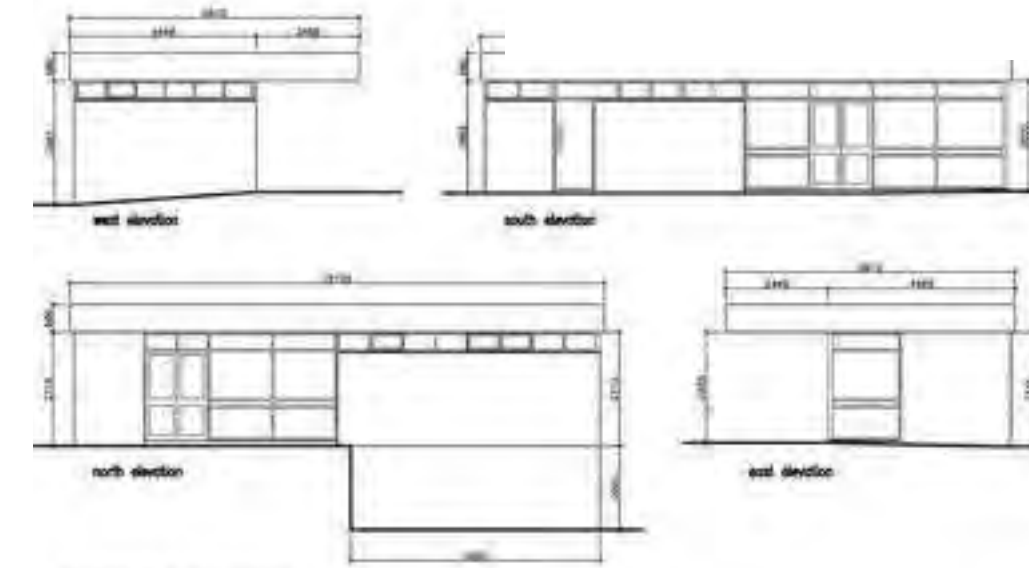
**SOFTWARE:** Autocad, Sketchup, Enscape, Photoshop, InDesign.

## Site Analysis



The warehouses were built by the Japanese in 1973 , left abandoned since 1970. In 2000, Kaohsiung government accidentally found it and reconstruction was done and the location was used to promote arts and crafts here.

## EXISTING ELEVATIONS



EXISTING ELEVATIONS  
1:100 @ A3

## EXISTING FLOORPLAN



EXISTING FLOOR PLAN  
1:100 @ A3

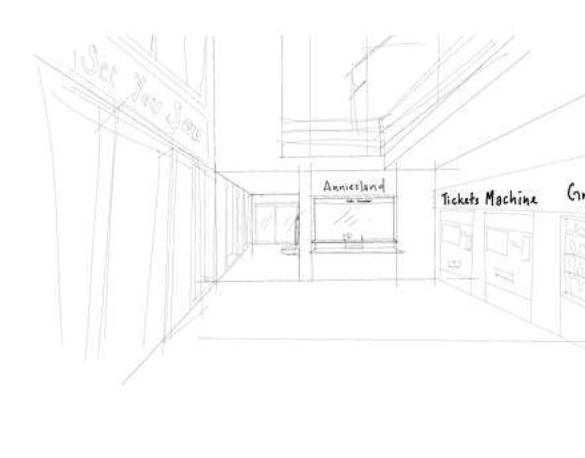
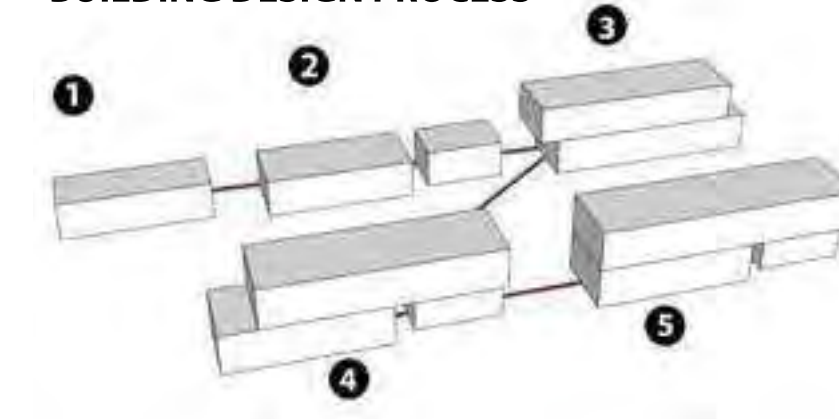
## EXISTING SECTIONS



EXISTING SECTION A-A  
1:75 @ A3

EXISTING SECTION B-B  
1:75 @ A3

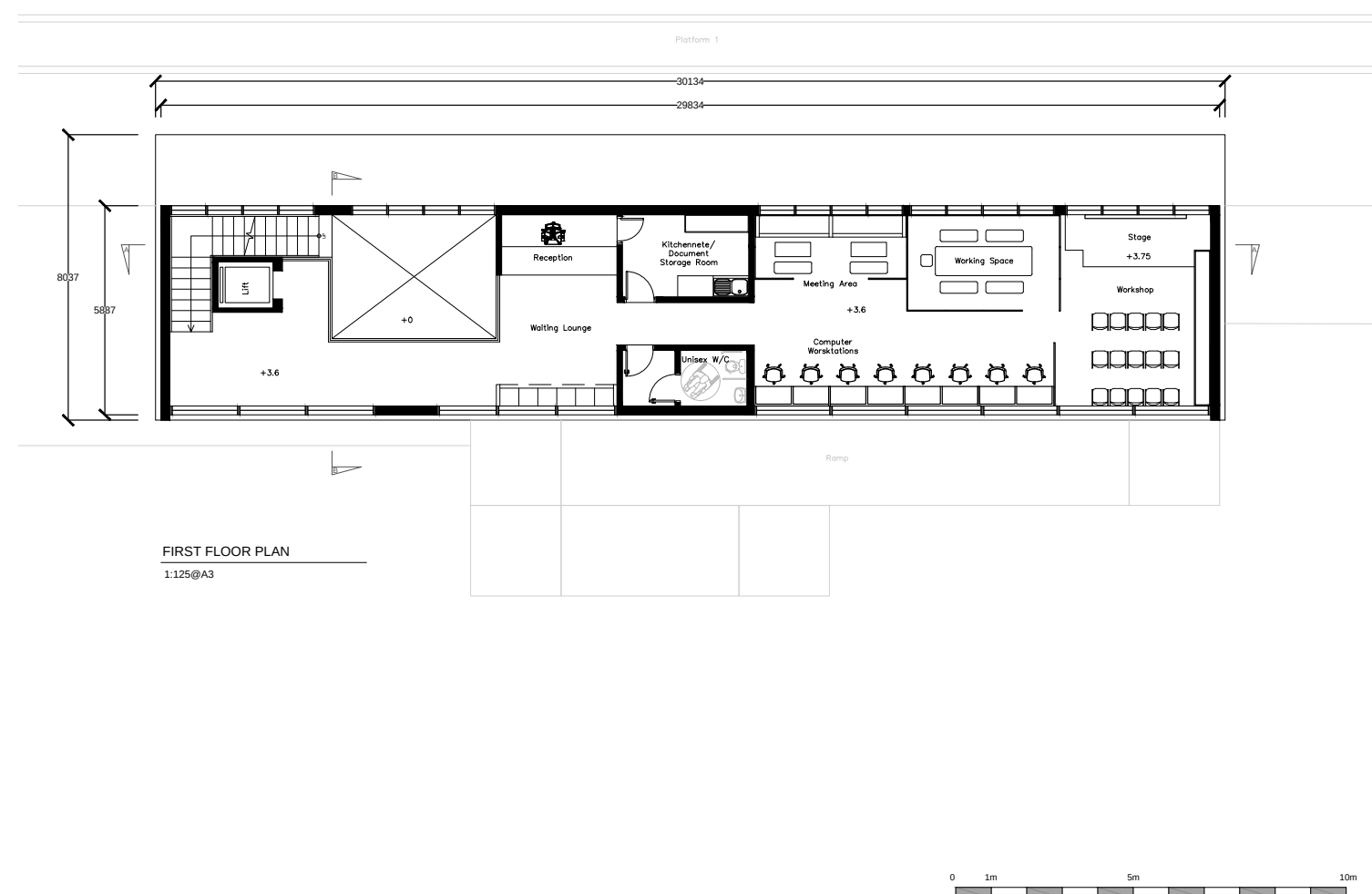
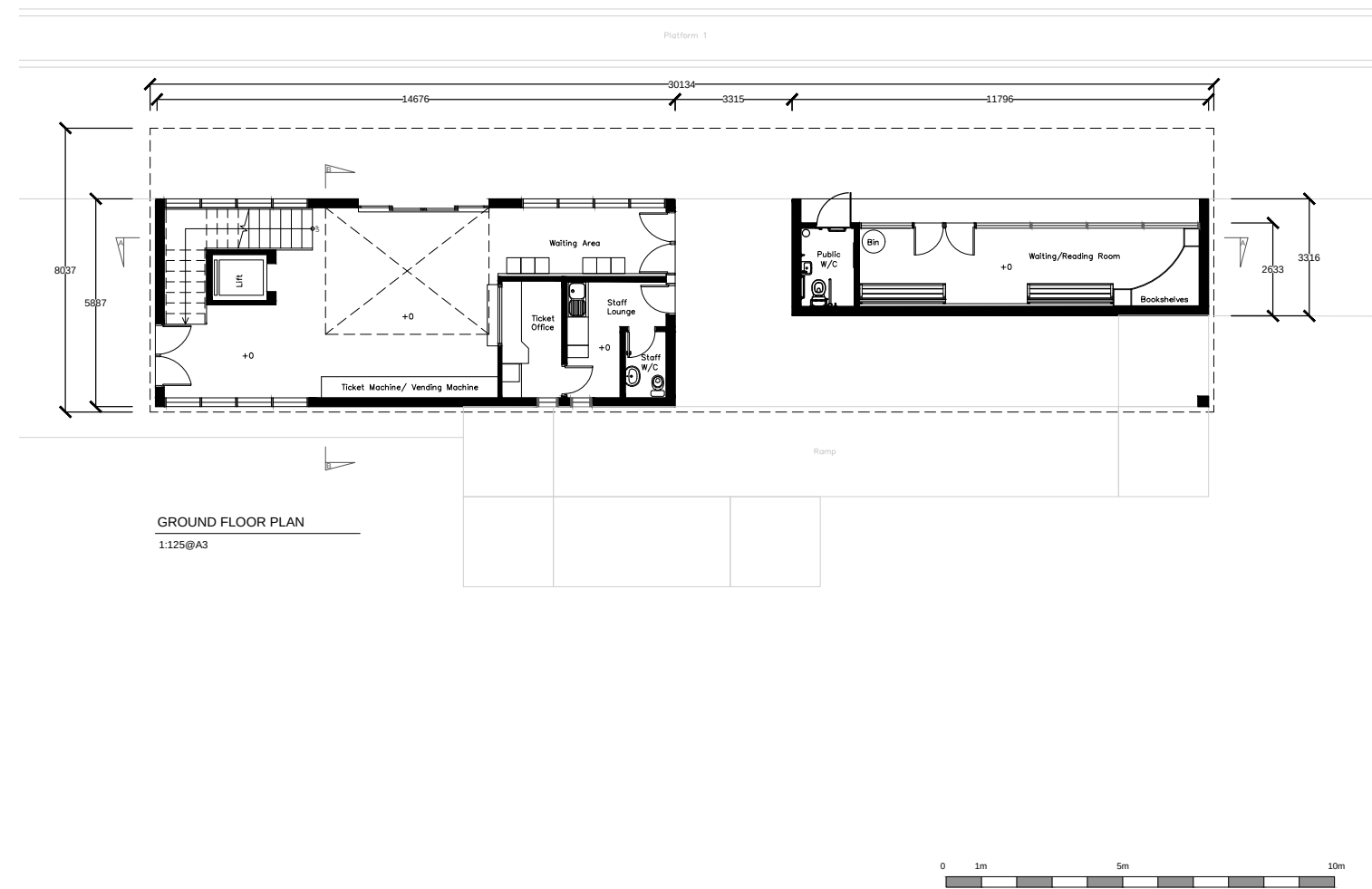
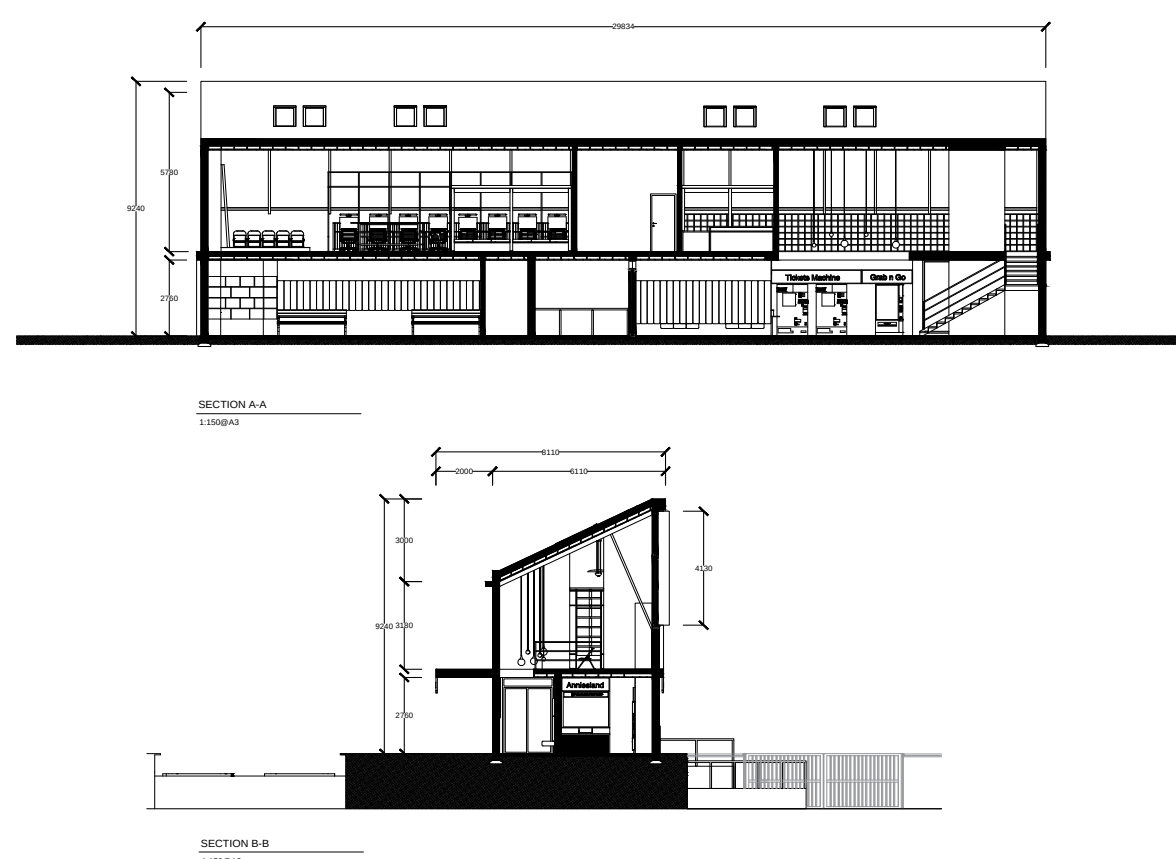
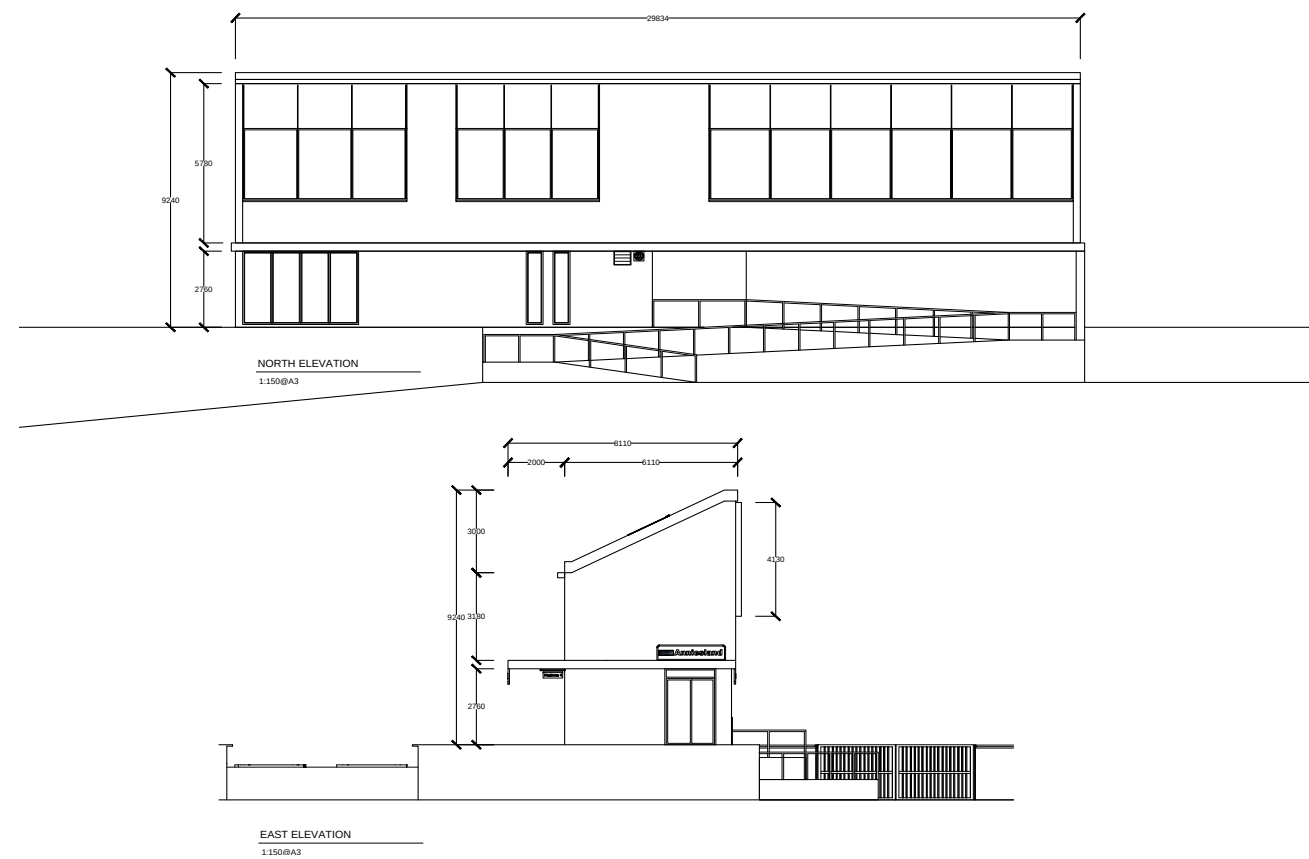
## BUILDING DESIGN PROCESS



## Concept Ideas









# 02

## GameLab Studio

Leader of the **Group Project**

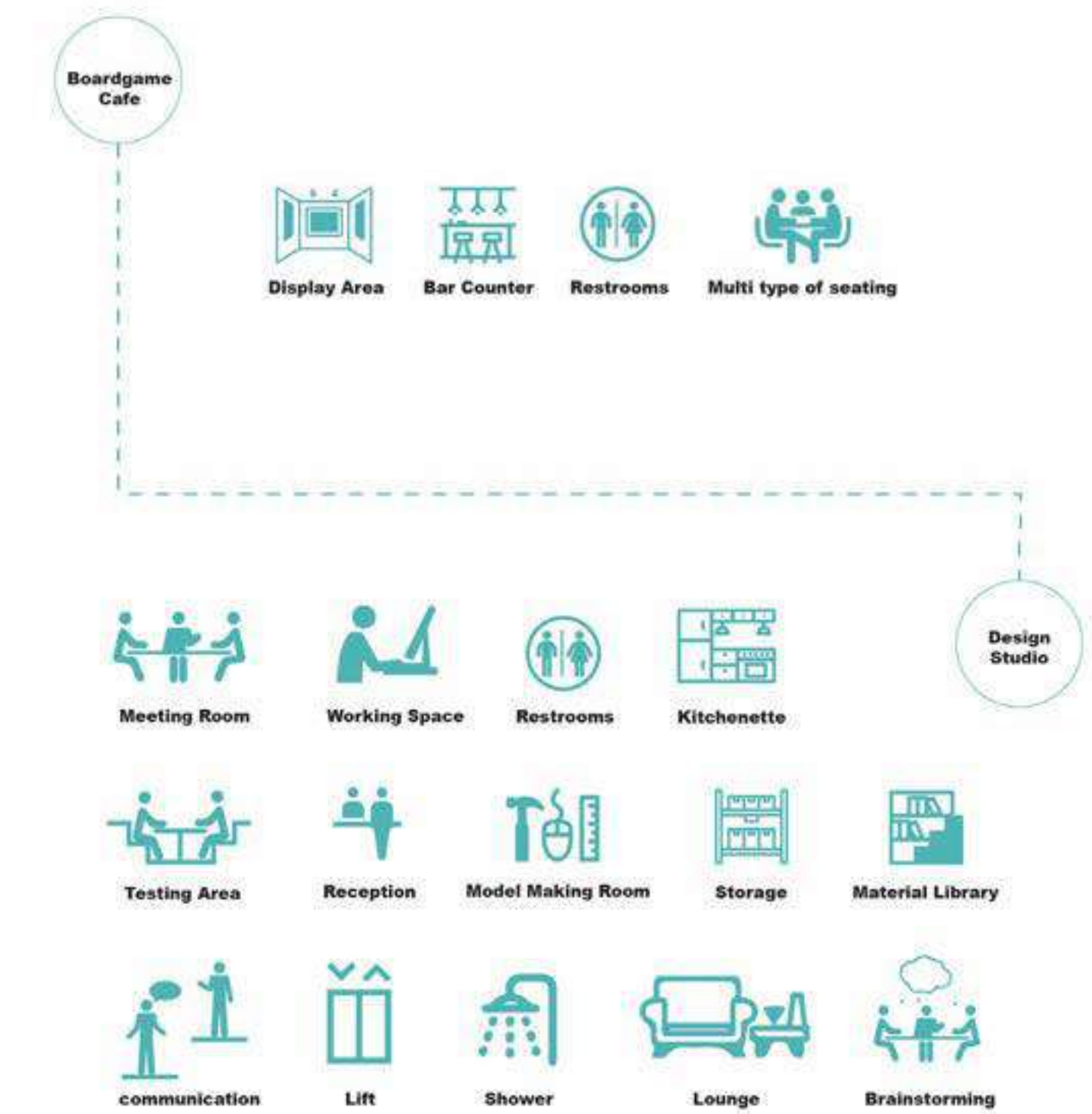
GAME LAB is a game design studio based in Taiwan specialising in boardgame designs. They emphasize in creating games that encourages the diversity interactions among its players, creating thematic storylines and physical items to trigger people to gather and play especially for the family.

GAME LAB consists of 8 people in their studio which includes creative director, salesperson, two storytelling members and four game design members. Normally, they work together in the office designing the game and the package. Like any other boardgames design studio, games are tested and are sent to be produced in the factory and to be promoted to the public

Furthermore, they run a boardgame themed coffee shop next to their office in order to expand the exposure of their games as well as to serve as a platform for strangers to connect each other by playing boardgames together.



## Activities







## GameLab

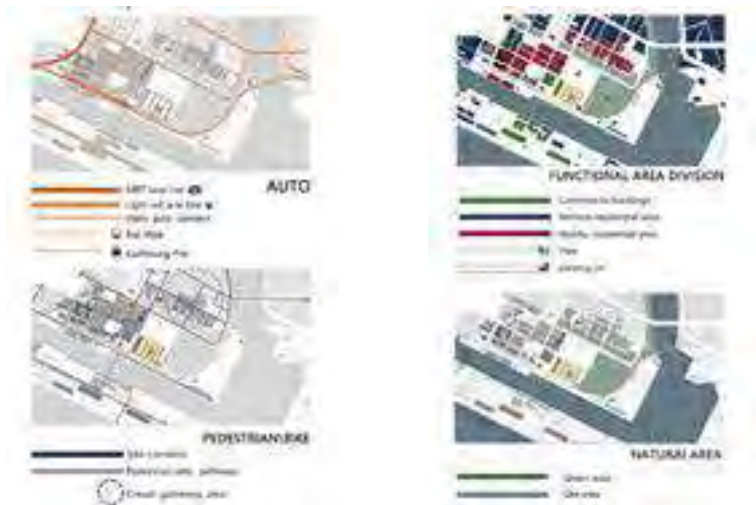
**PROGRAM:** Workplace and Cafe  
**LOCATION:** No. 1, Dayong Road, Yancheng District, Kaohsiung City, Taiwan 803  
**STATUS:** Idea, September 2020  
**DESIGNER:** Kimberly Ng Cai En, Yagmur Beril Dikmeci, Deborah Li Chang Shing, Wang Ruiqi

**SOFTWARE:** Autocad, Sketchup, Enscape, Photoshop, InDesign.

## Site Analysis



The warehouses were built by the Japanese in 1973, left abandoned since 1970. In 2000, Kaohsiung government accidentally found it and reconstruction was done and the location was used to promote arts and crafts here.



## Concept Idea

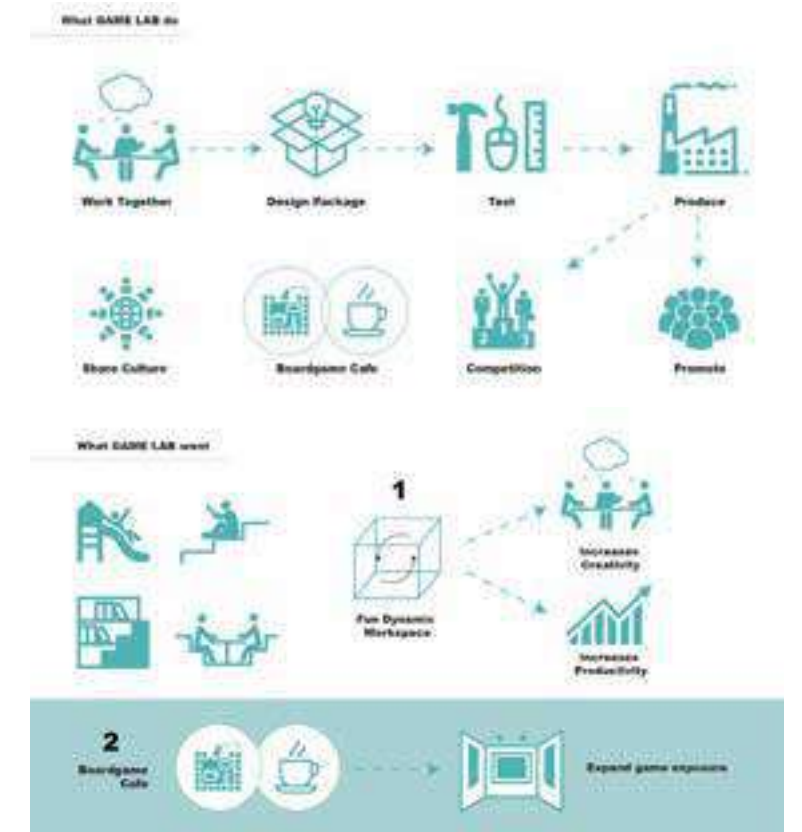


### Design Objective

1. Sustainability
2. Efficient Workspace
3. Space Flexibility
4. Comfort
5. Diversity

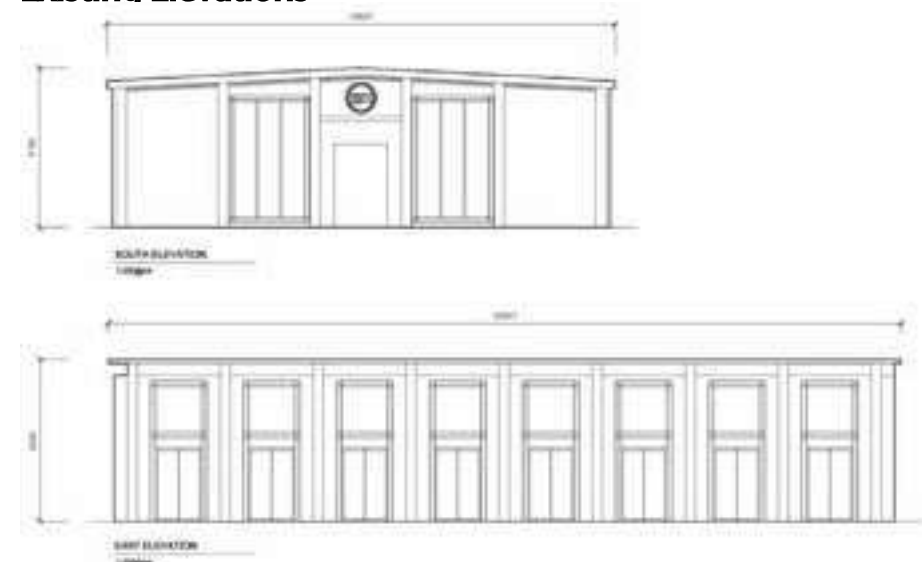
### Building Environment

1. Air Ventilation
2. Natural Lightnig
3. Natural Element
4. Comfort
5. Inclusivity

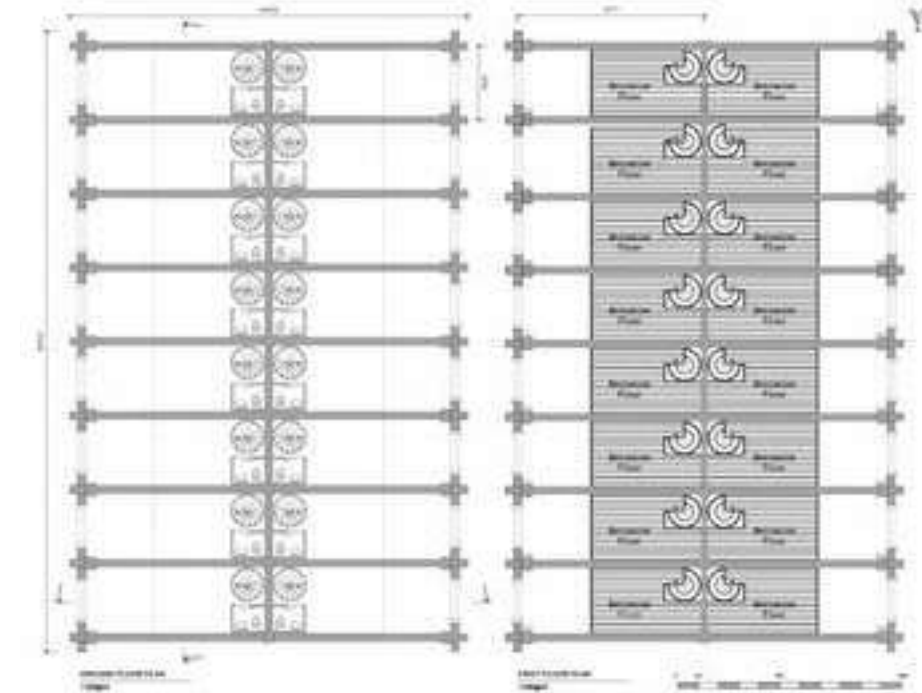




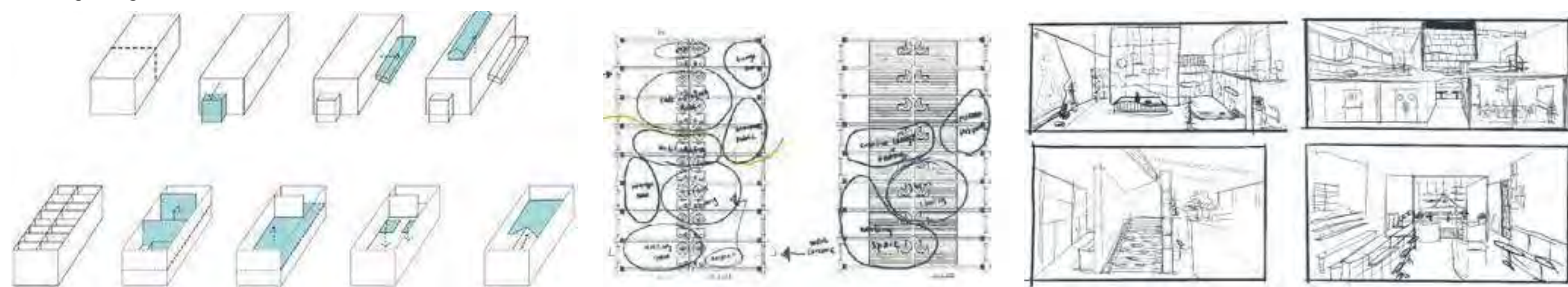
## Existing Elevations



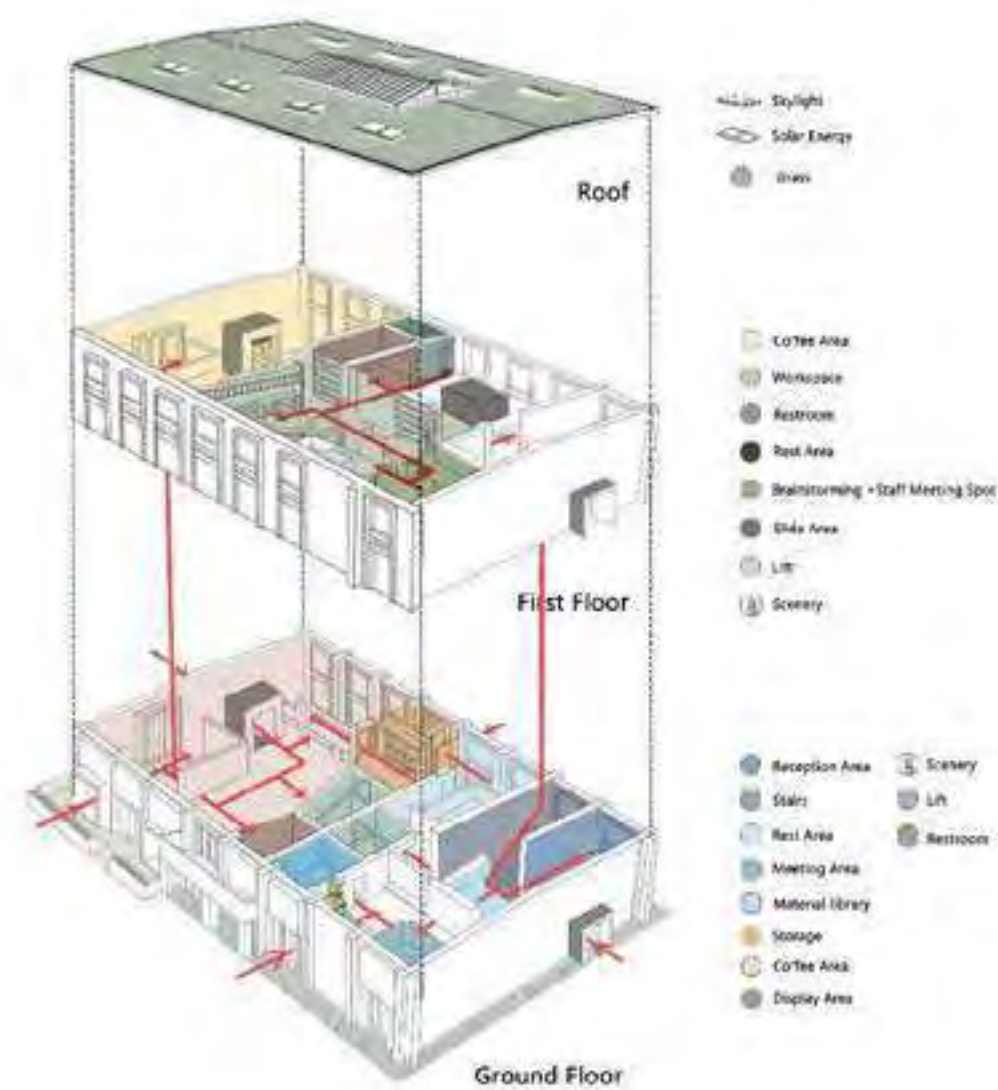
## Existing Floorplans



## Building Design Process



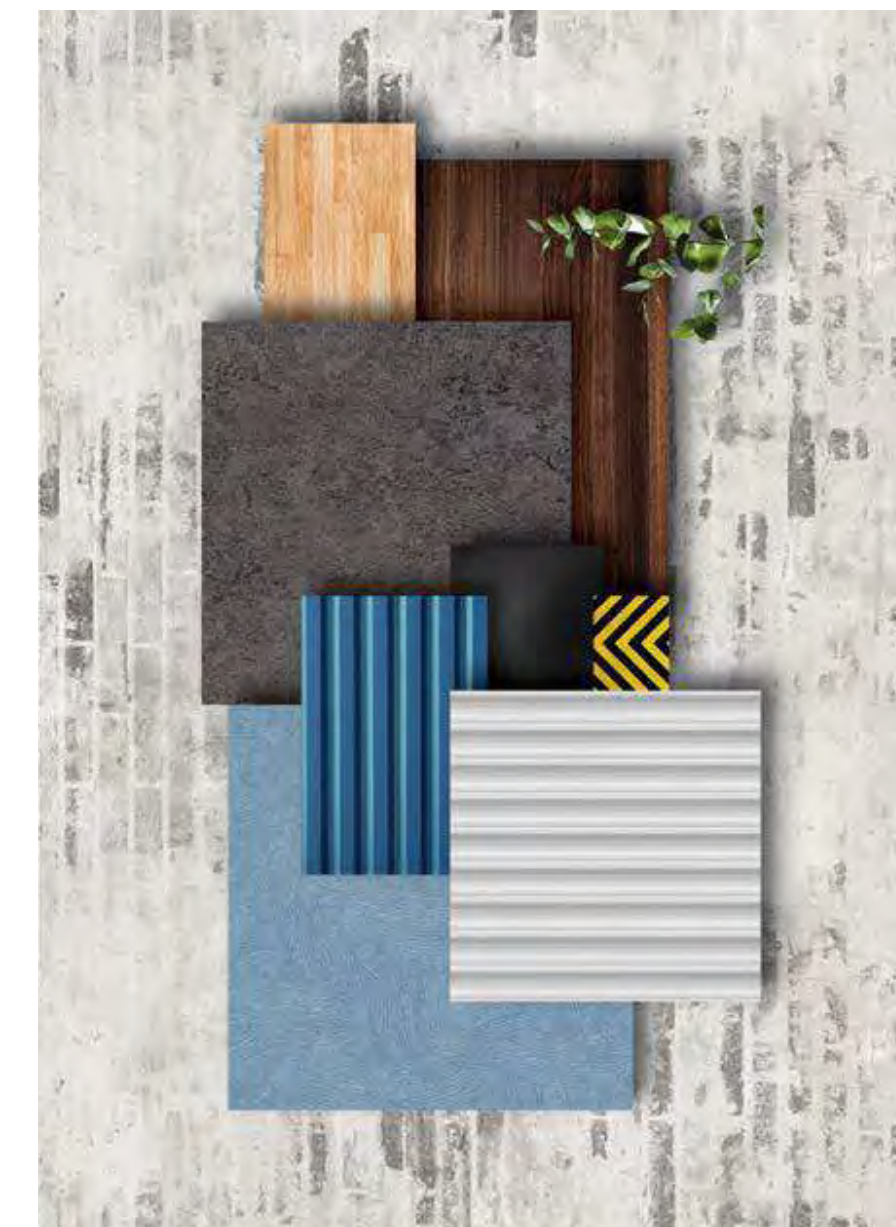
## Concept Ideas



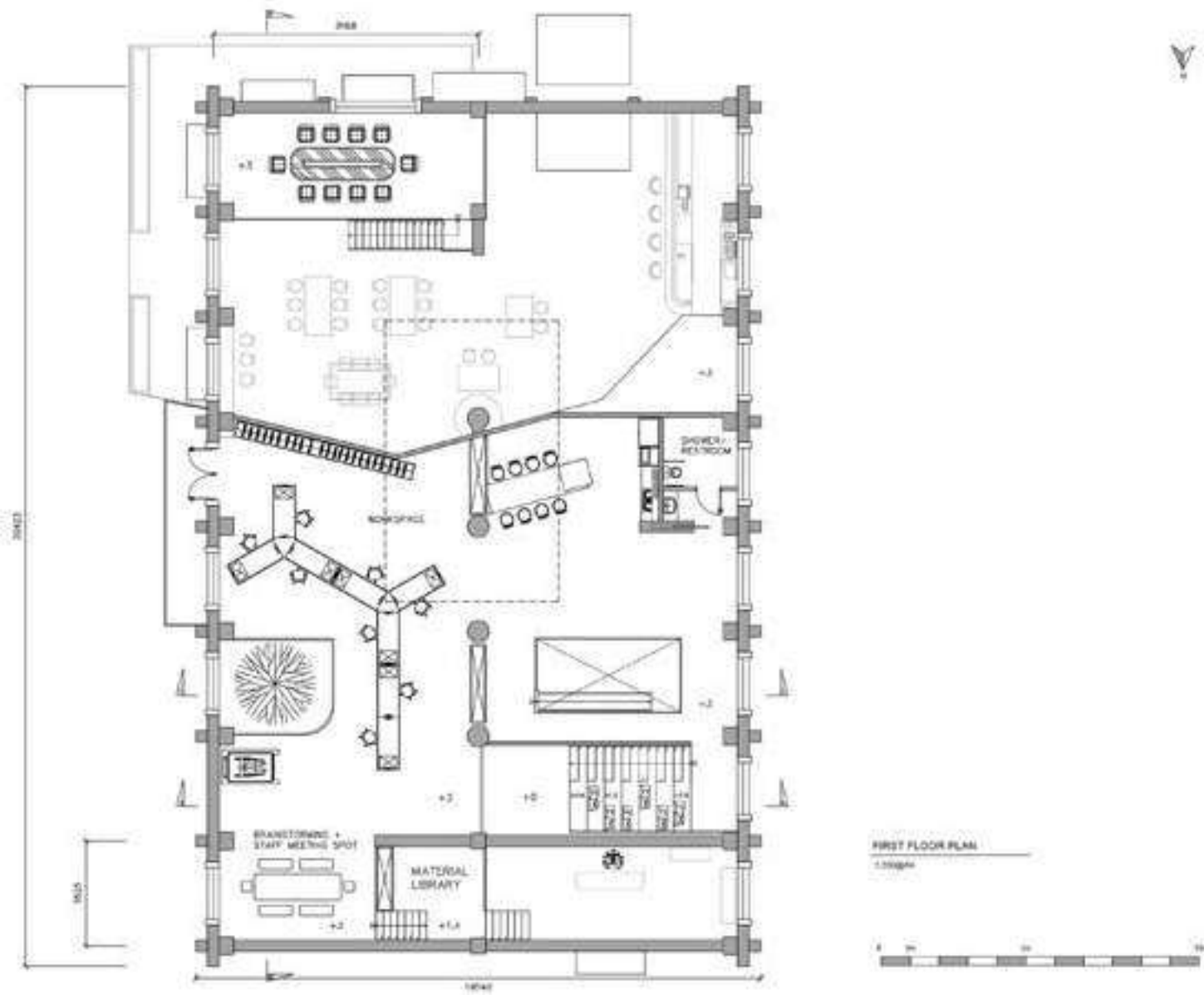
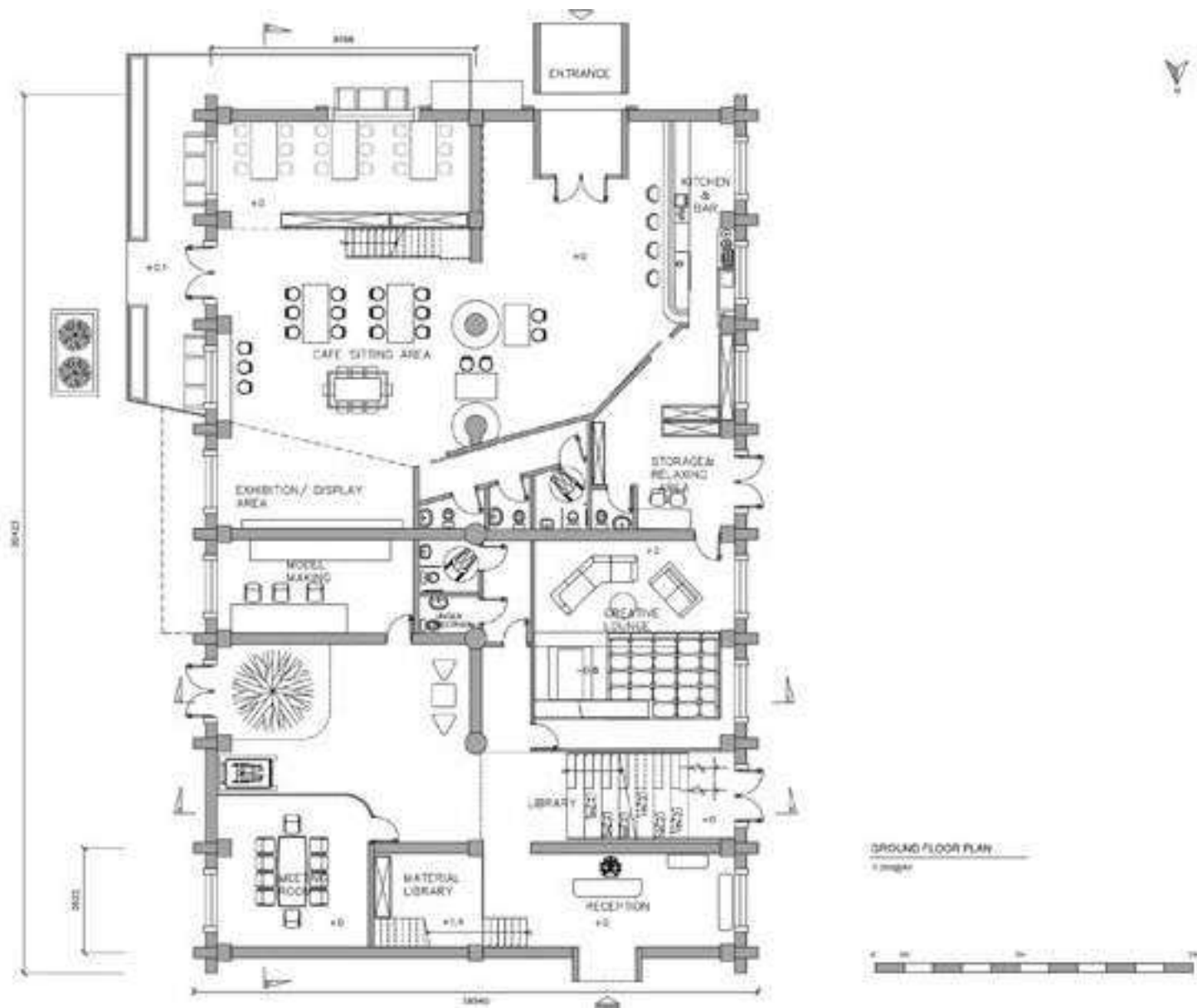
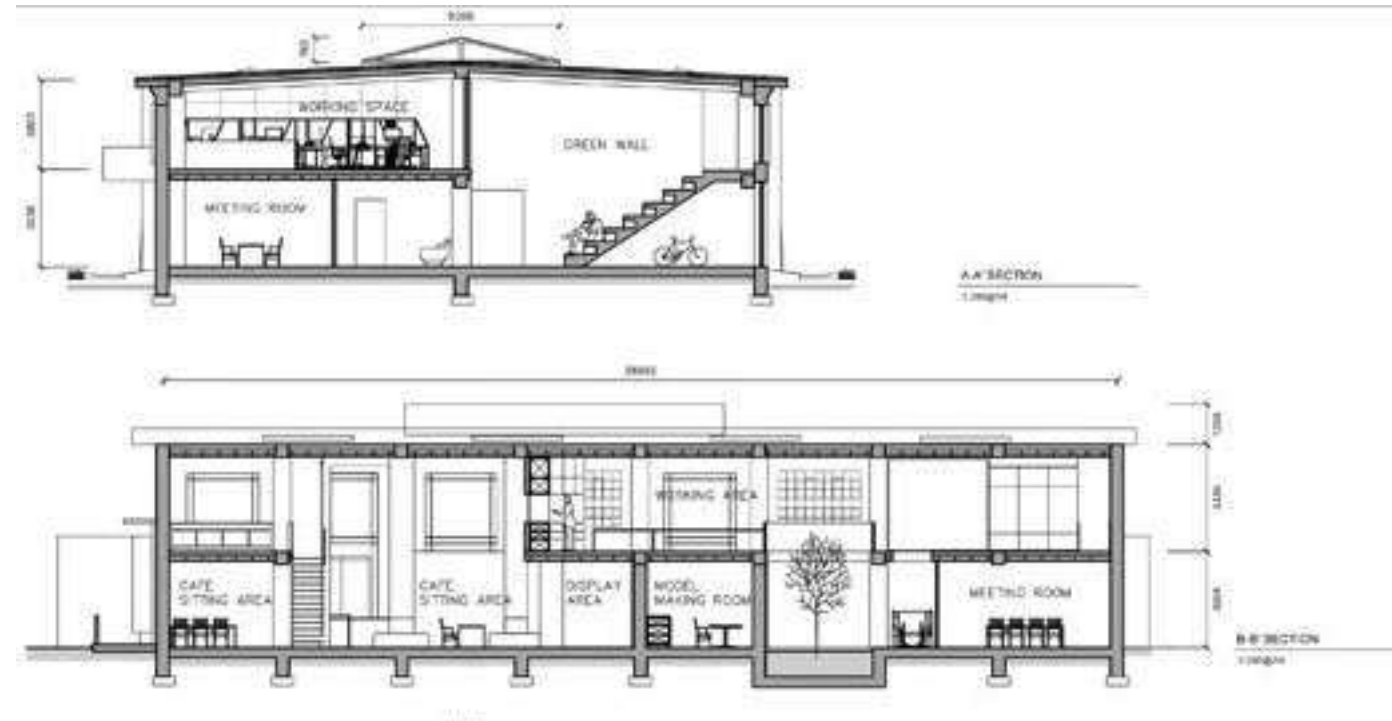
## Section



## FF&E/ Material Selection









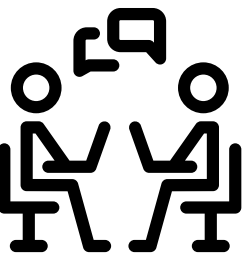
# 03

## Weave

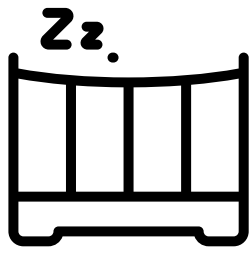
The whole concept of Weave lies in giving a better environment for the young millennials in Hong Kong who find it hard to sustain an option of living and working. Weave's ultimate goal is to act as an affordable housing, a space for young millennials. Solely based on the idea of community,a networking and developing platform for young millennials in Hong Kong. While offering a wide range of facilities to its users, recent design graduates and young entrepreneurs.



### Activities



Work



Live



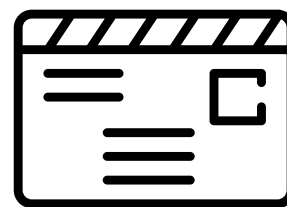
Entertainment



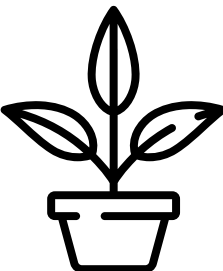
Strong WiFi



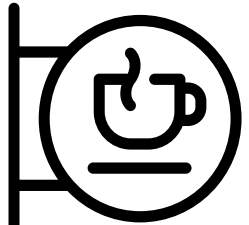
24hr Security



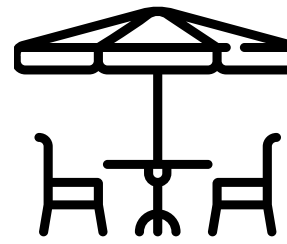
Mail Service



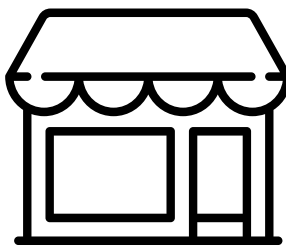
Outdoor Garden



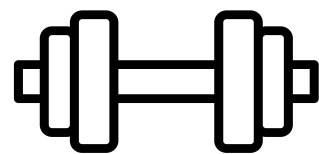
Pantry



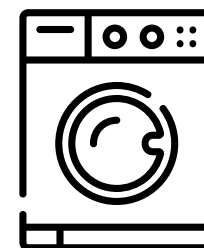
Cafe



7-11 Store



Gym



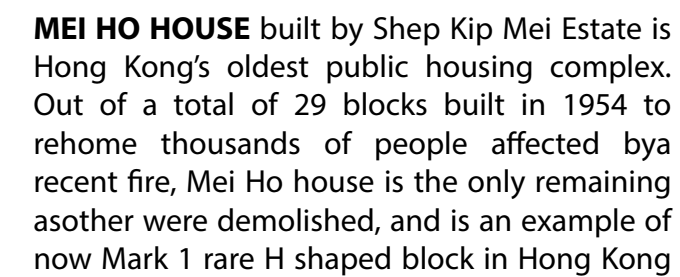
Launderette



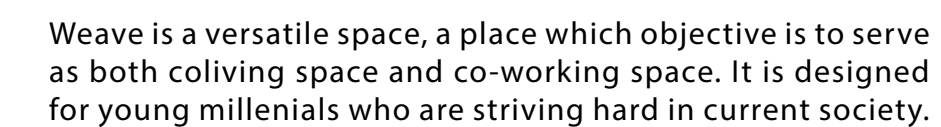


**PROGRAM:** Workplace and Hospitality  
**LOCATION:** Block 41, Shek Kip Mei Estate, 70 Berwick Street, Sham Shui Po, Kowloon, Hong Kong  
**STATUS:** Idea, November 2019  
**DESIGNER:** Ng Cai En, Kimberly

## Site Analysis



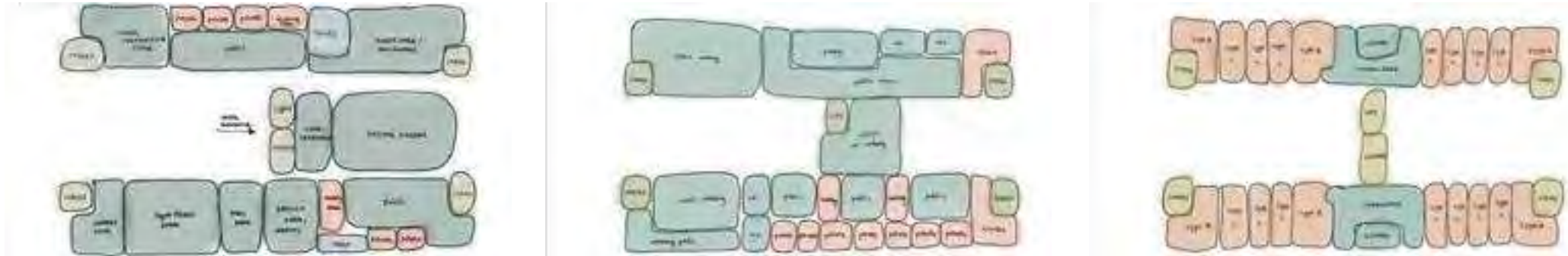
## Concept Idea





# Concept Sketches

Exploration of



## 3-5/F

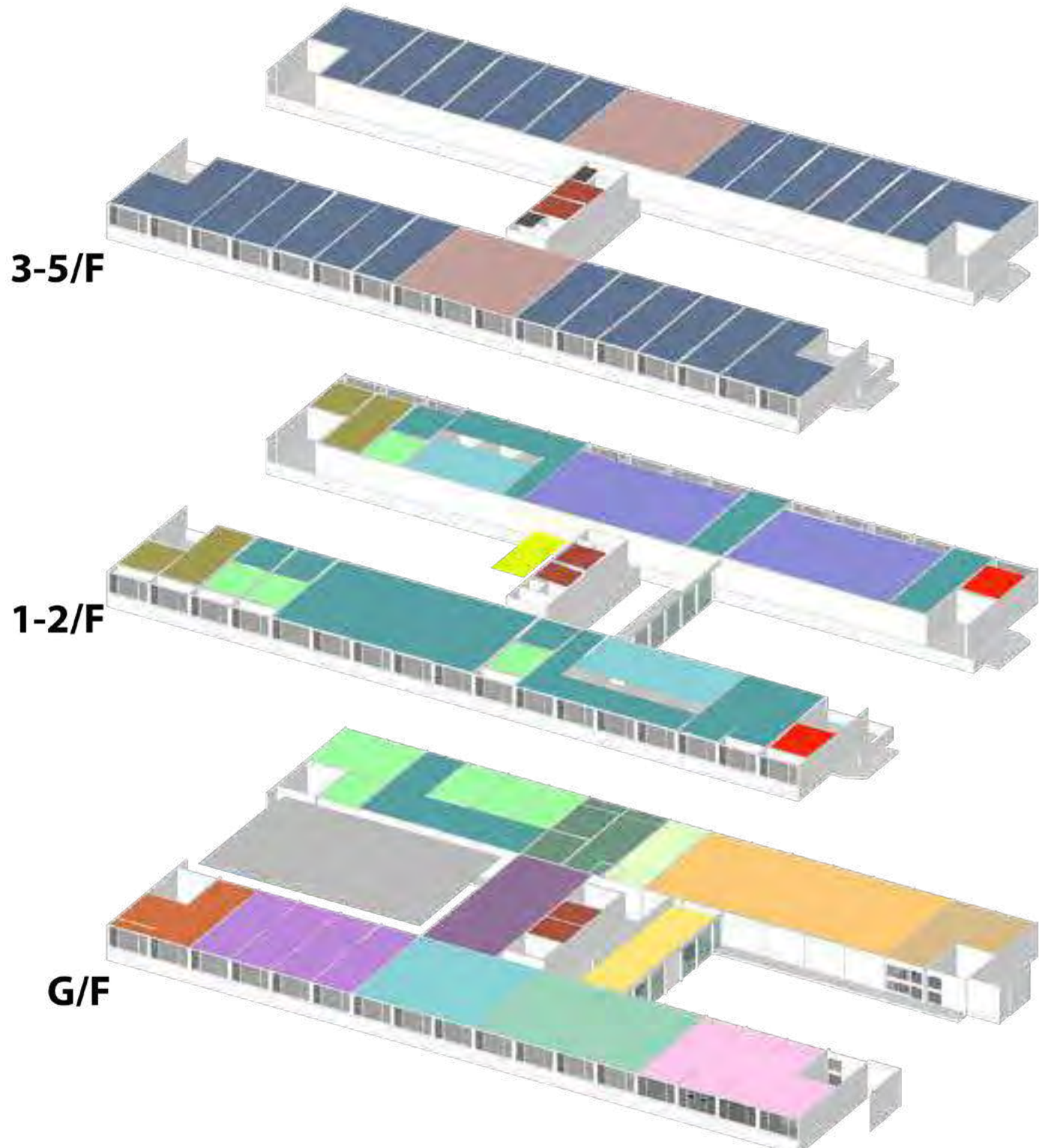
- WEAVE Rooms
- Common Kitchen
- Lift

## 1-2/F

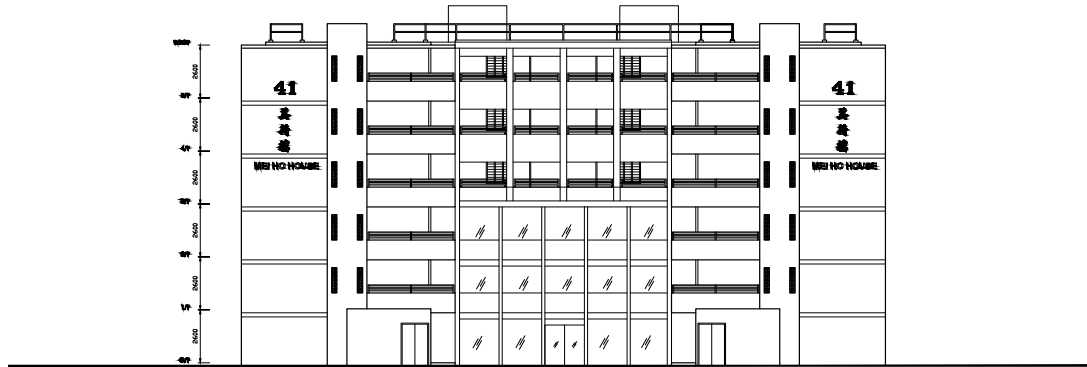
- Karaoke/ Entertainment Room
- Open Working Zone
- Private Working Zone
- Toilet
- Lift
- Pantry
- Meeting Room
- Art / Design Studio

## G/F

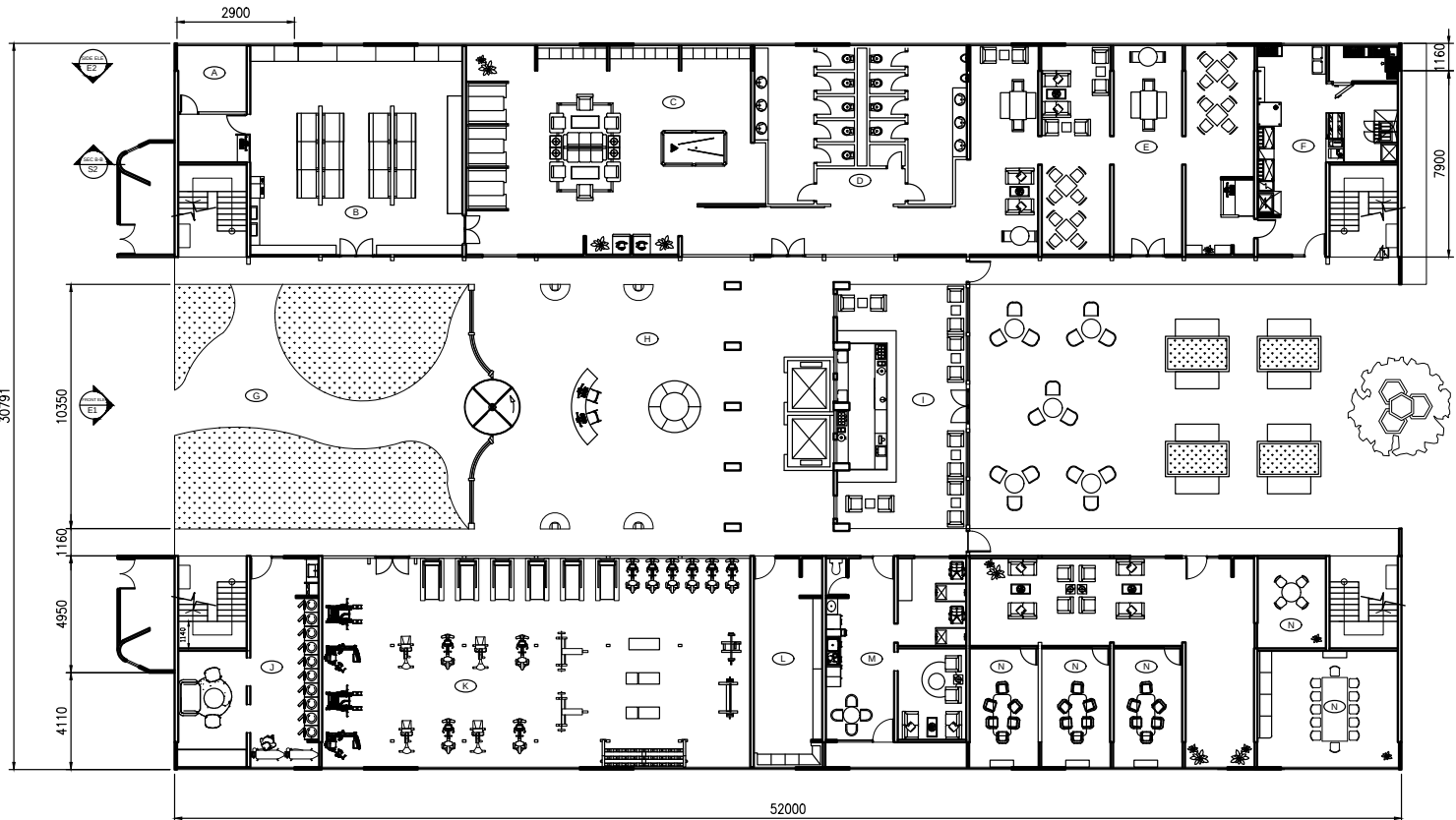
- 7-11
- Laundrette
- Gym Room
- Reception
- Common Area
- Mail Room
- Lift
- Outdoor Garden + Dining
- Toilet
- Staff Office
- Cafe
- Meeting Room
- Open Working Zone
- Event Room/ Restaurant
- Restaurant Kitchen



# Existing Technical Drawings



E1 ELEVATION PLAN  
FRONT ELEVATION  
SCALE 1:200

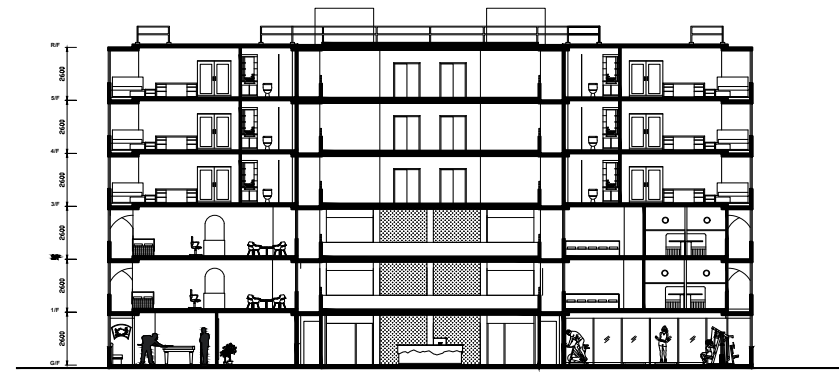
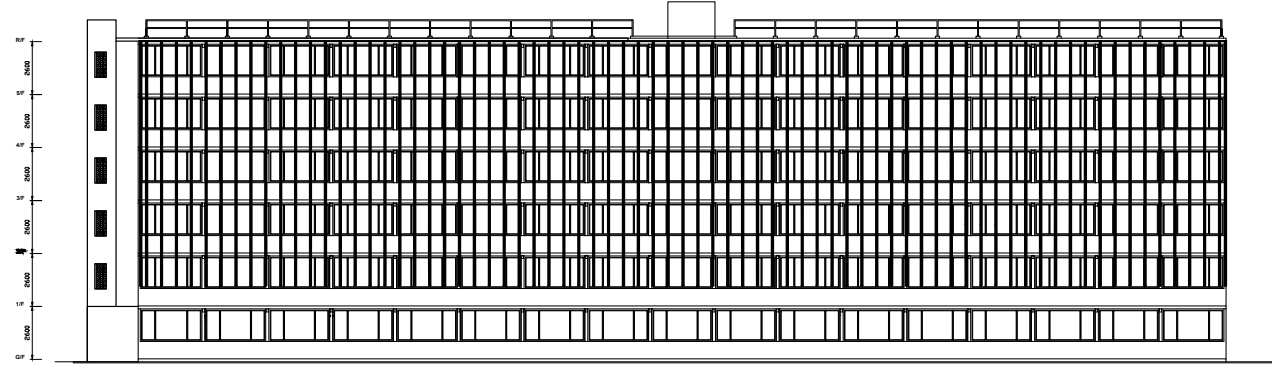


P1 FLOOR PLAN  
GROUND FLOOR  
SCALE 1:200

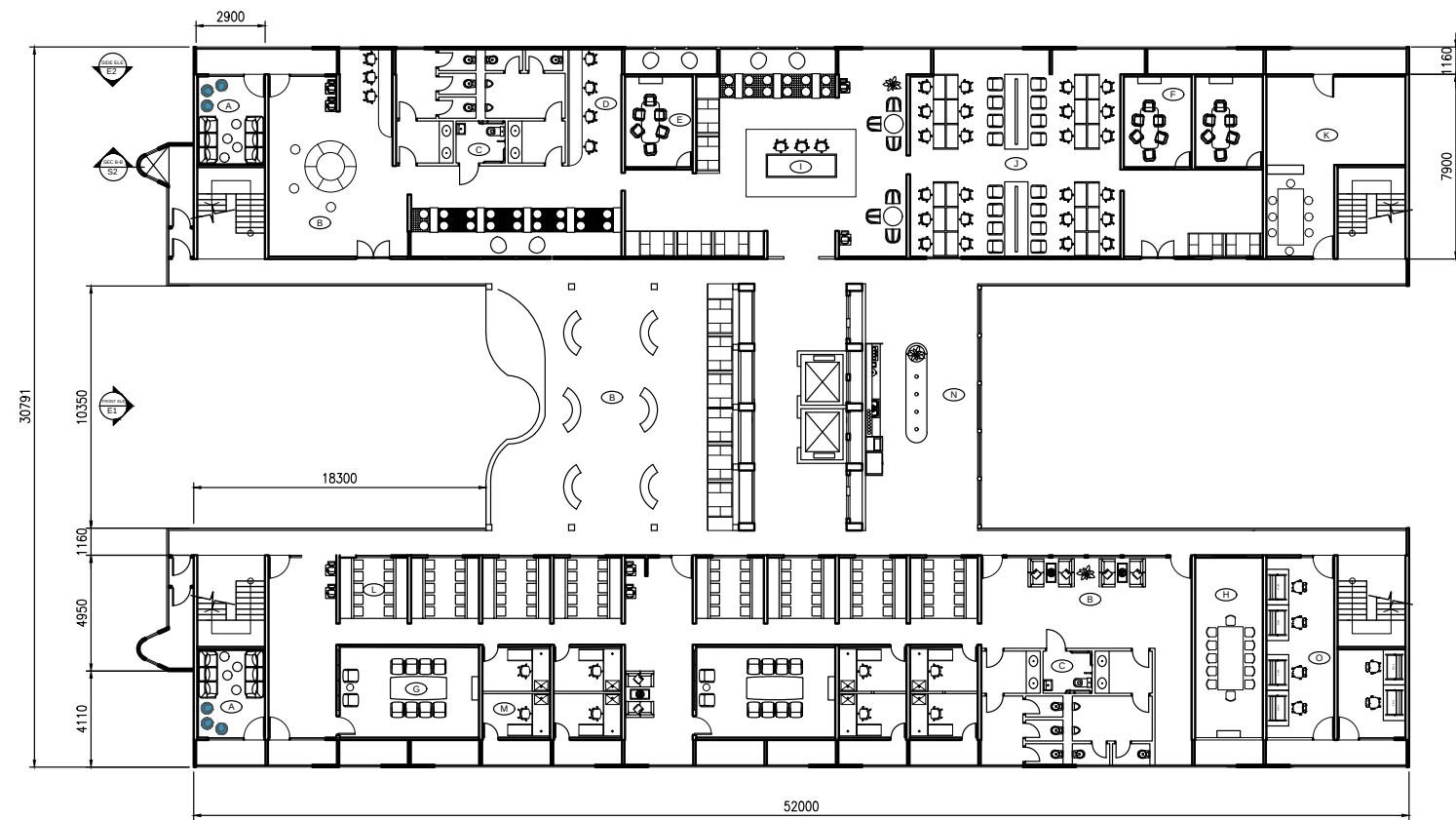
| LEGEND |                        |   |                      |
|--------|------------------------|---|----------------------|
| A      | STORE ROOM             | H | RECEPTION            |
| B      | 24HR CONVENIENCE STORE | I | CAFE                 |
| C      | COMMON AREA            | J | LAUNDRETTE           |
| D      | FEMALE AND MALE WC     | K | GYM ROOM             |
| E      | EVENT AREA             | L | POST AND PARCEL ROOM |
| F      | KITCHEN                | M | STAFF OFFICE         |
| G      | ENTRANCE GARDEN        | N | MEETING ROOMS        |







E2 ELEVATION PLAN  
SIDE ELEVATION  
SCALE 1:200

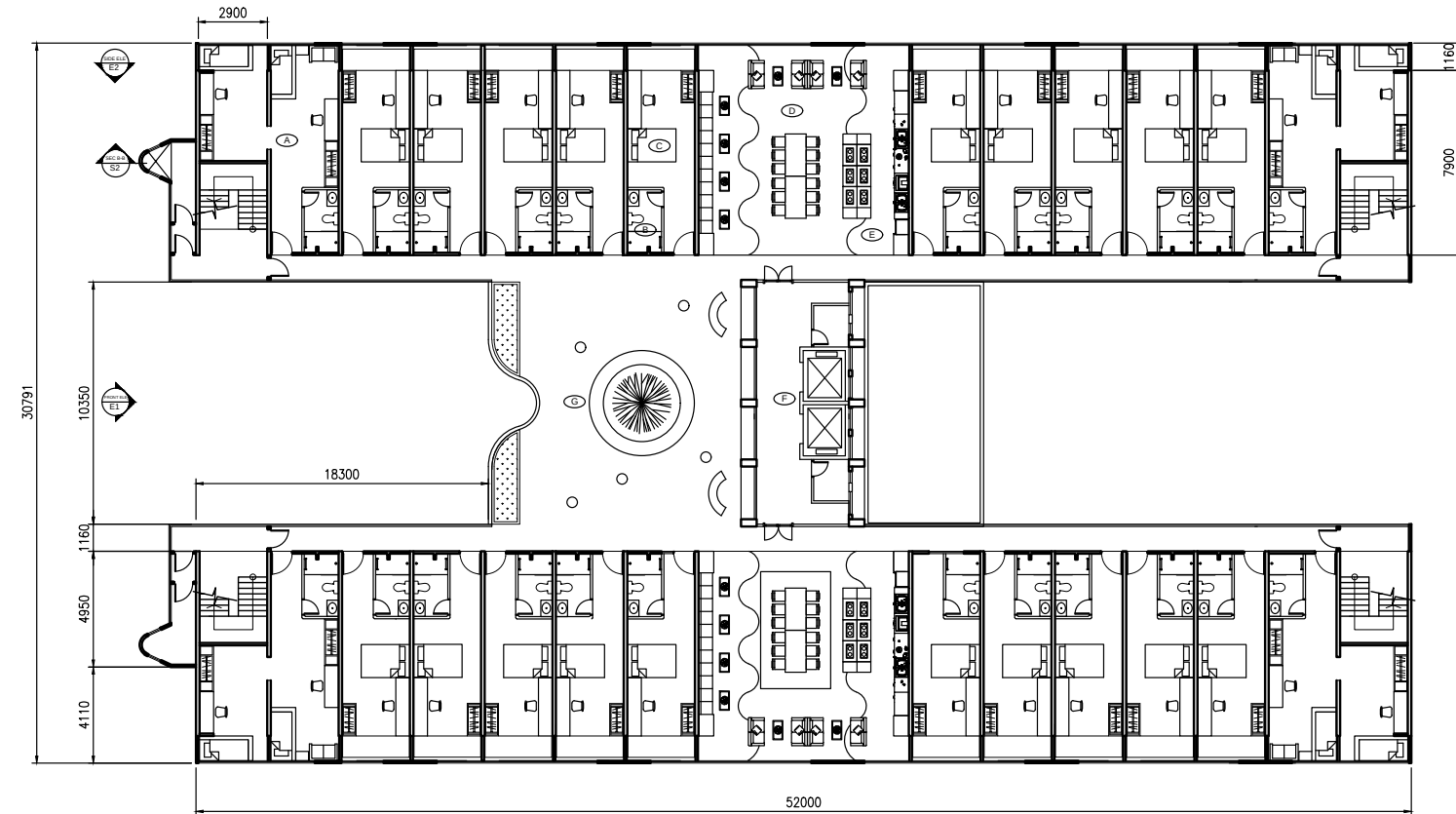


P2 FLOOR PLAN  
FIRST FLOOR  
SCALE 1:200

| LEGEND |                              |   |                       |
|--------|------------------------------|---|-----------------------|
| A      | GAME ROOM                    | H | 12PM MEETING ROOM     |
| B      | OPEN WORKING ZONE            | I | COMMON AREA           |
| C      | FEMALE, MALE AND DISABLED WC | J | PUBLIC WORKING SPACE  |
| D      | WORKING ZONE                 | K | STUDIO                |
| E      | 6PM MEETING ROOM             | L | PRIVATE WORKING ZONE  |
| F      | 6PM MEETING ROOM             | M | PERSONAL WORKING PODS |
| G      | 10PM MEETING ROOM            | N | OPEN PANTRY           |
| O      | CREATIVE STUDIO              |   |                       |



S1 SECTION VIEW  
SECTION - A  
SCALE 1:200



P4 FLOOR PLAN  
THIRD FLOOR  
SCALE 1:200

| LEGEND |                 |
|--------|-----------------|
| A      | DOUBLE BEDROOM  |
| B      | ENSUITE BEDROOM |
| C      | SINGLE BEDROOM  |
| D      | COMMON AREA     |
| E      | OPEN KITCHEN    |
| F      | LIFT            |
| G      | ROOFTOP GARDEN  |





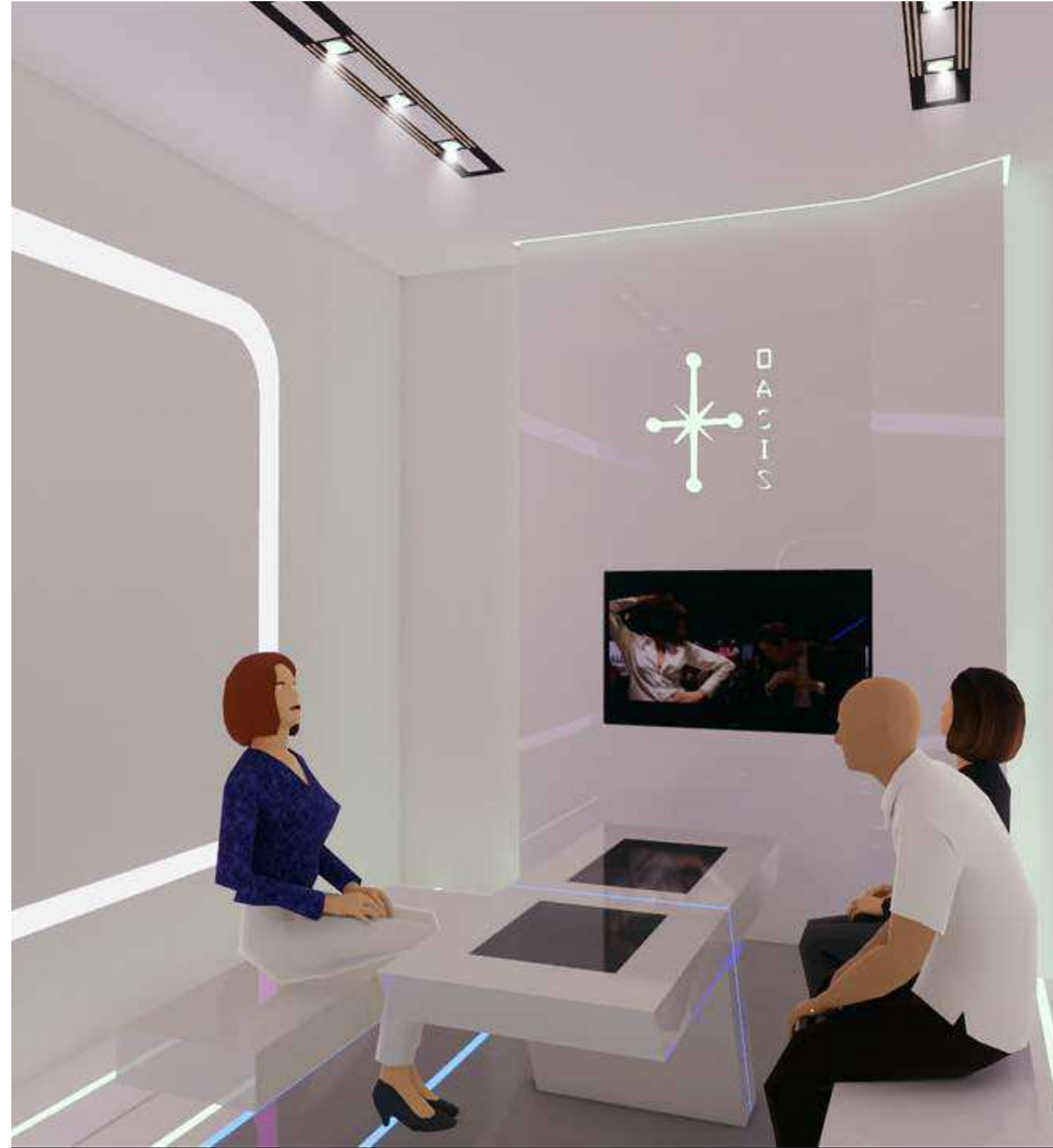
# 04

## Oasis

Throughout time, there has been a lot of ideas and speculations on how the future would look like. Whether it is going to be a utopian themed or dystopian themes. Well, Oasis is the place for you to discover the glimpse of future, displaying futurist ideas. Each zone in Oasis depicts the view of the past version of future and also the present view of the future.







## Oasis

**PROGRAM:** Exhibition Design  
**LOCATION:** BDrapers Hall, Bayley Lane, Coventry CV 5RN, United Kingdom.  
**STATUS:** Idea, January 2019  
**DESIGNER:** Ng Cai En, Kimberly

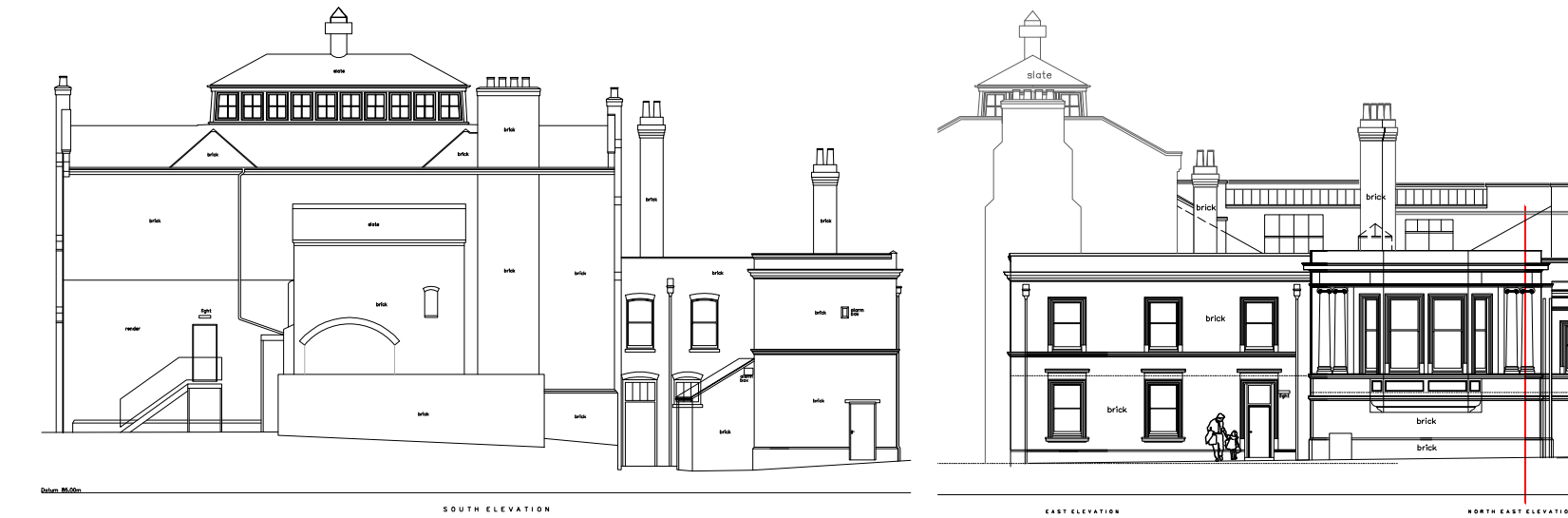
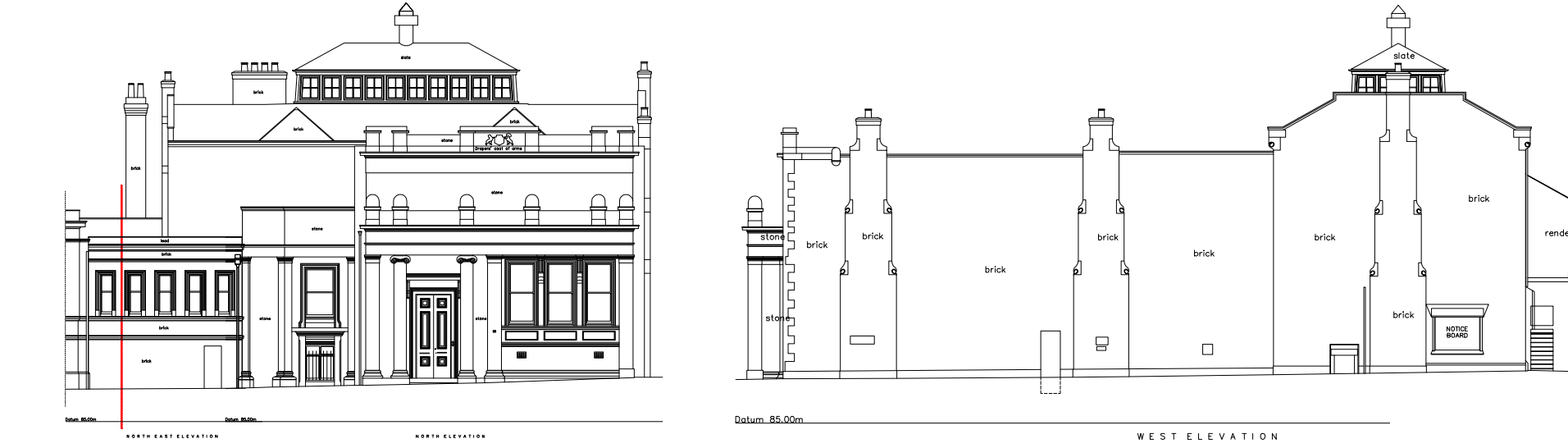
**SOFTWARE:** Autocad, Sketchup, Enscape, Photoshop, InDesign.

## Site Analysis

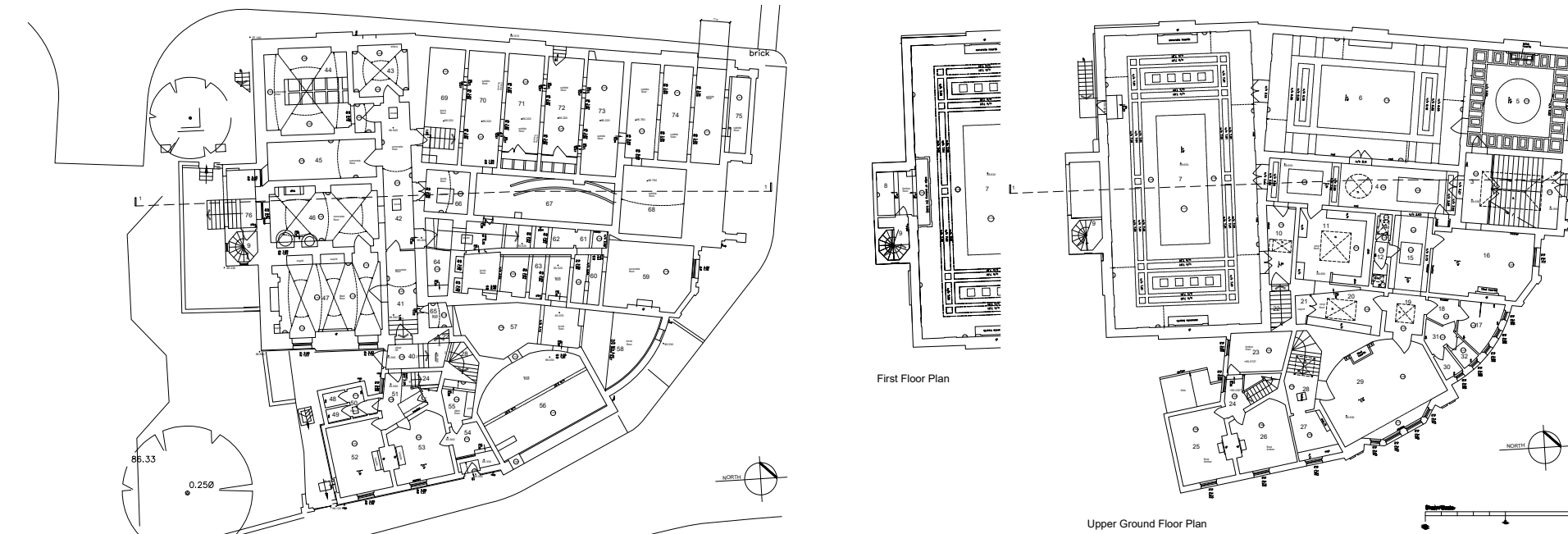


**Drapers' Hall** is a historic building in the Cathedral Quarter of Coventry built in 1832 by the Drapers' Company, a large trading guild in Coventry. The present building is believed to be the third guildhall on the site.

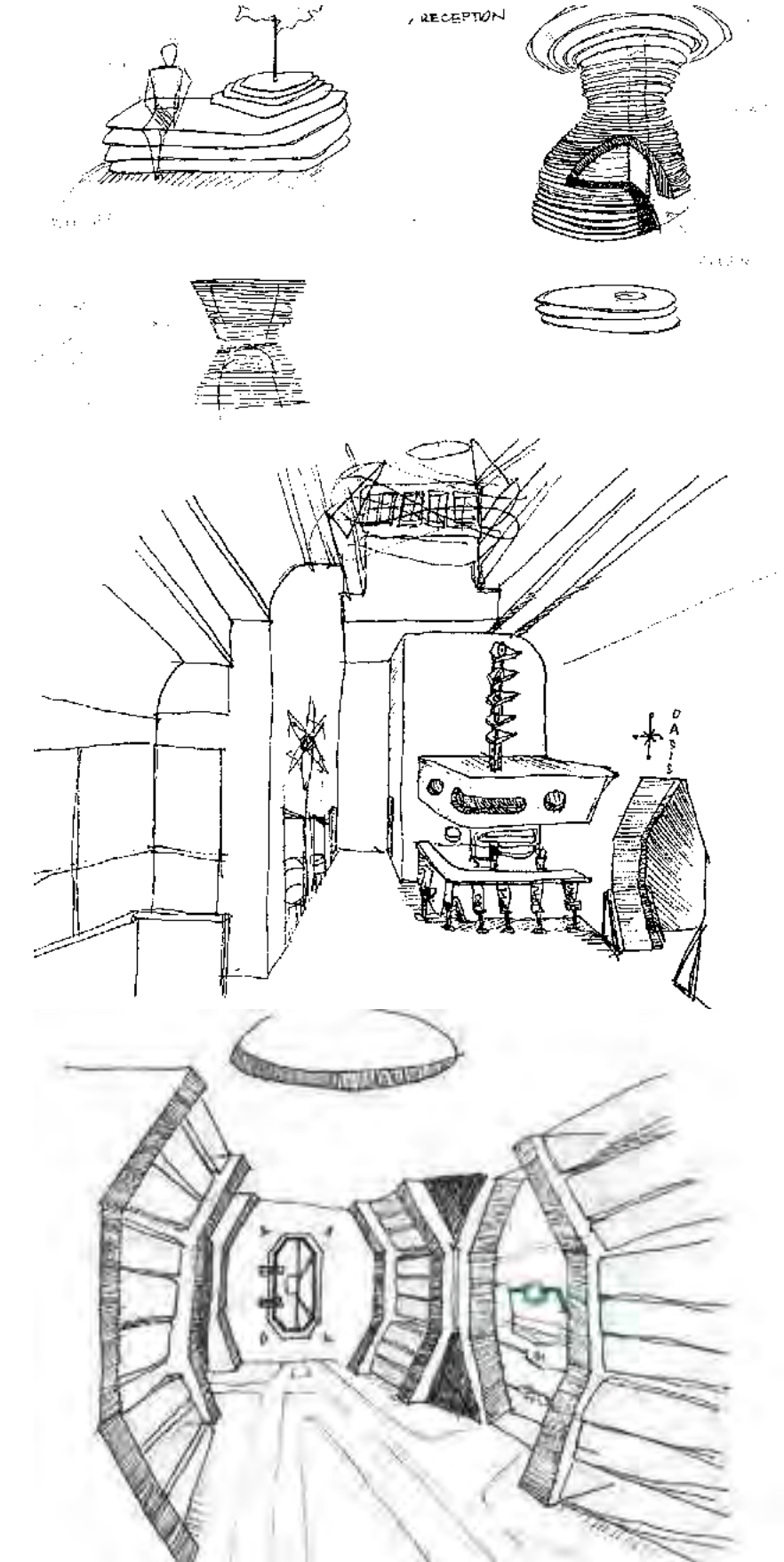
## Existing Elevations



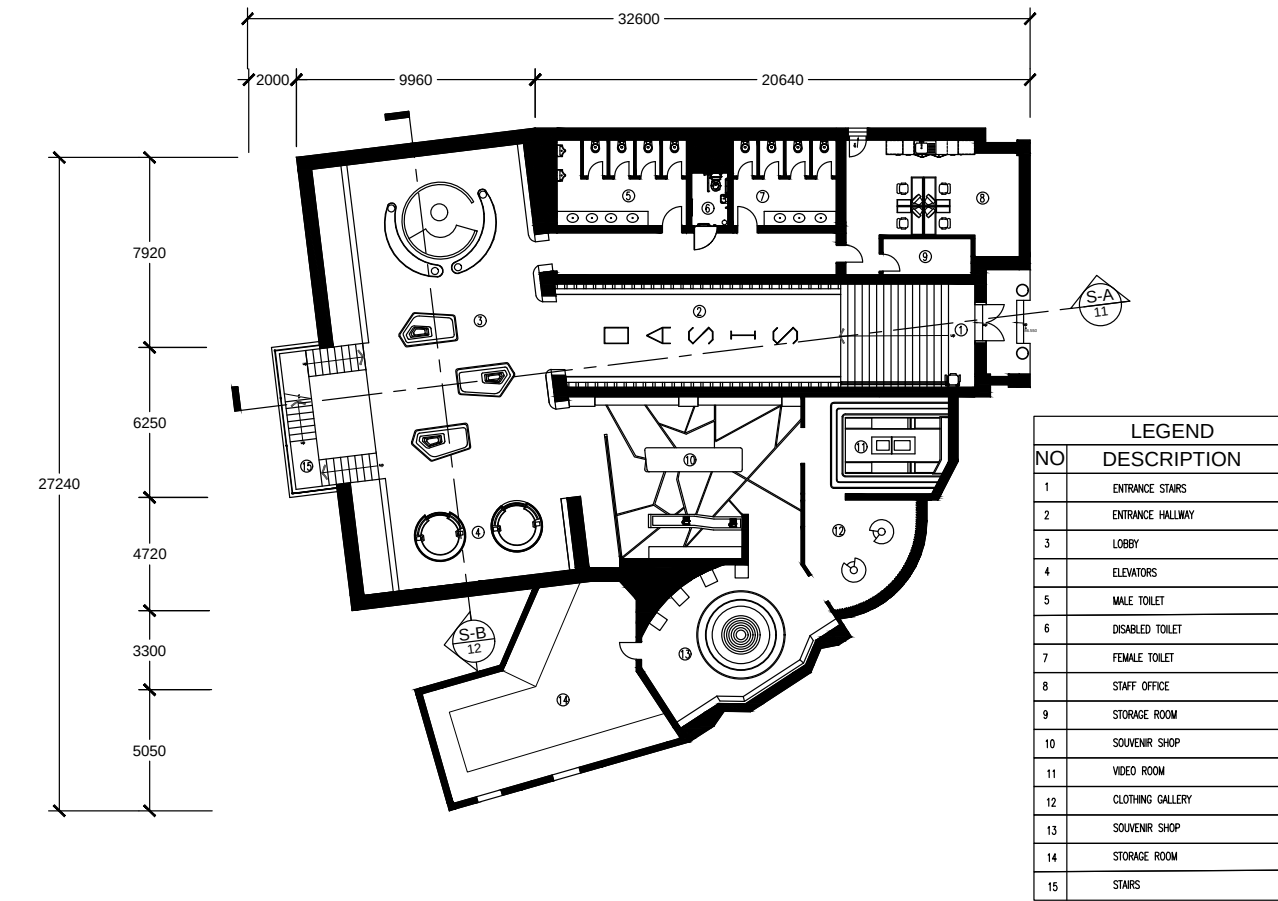
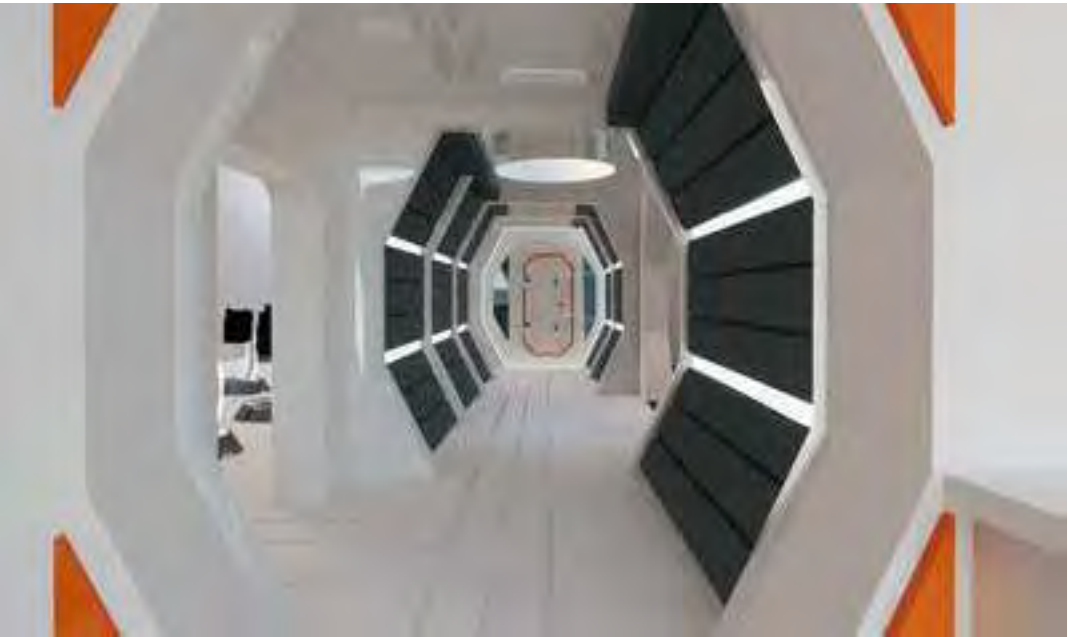
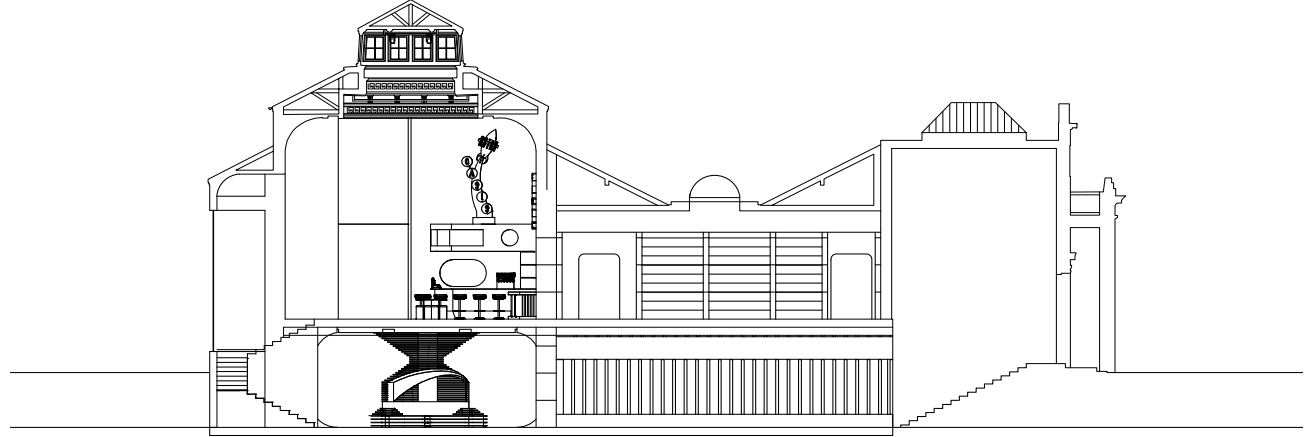
## Existing Floorplans



## Concept Ideas



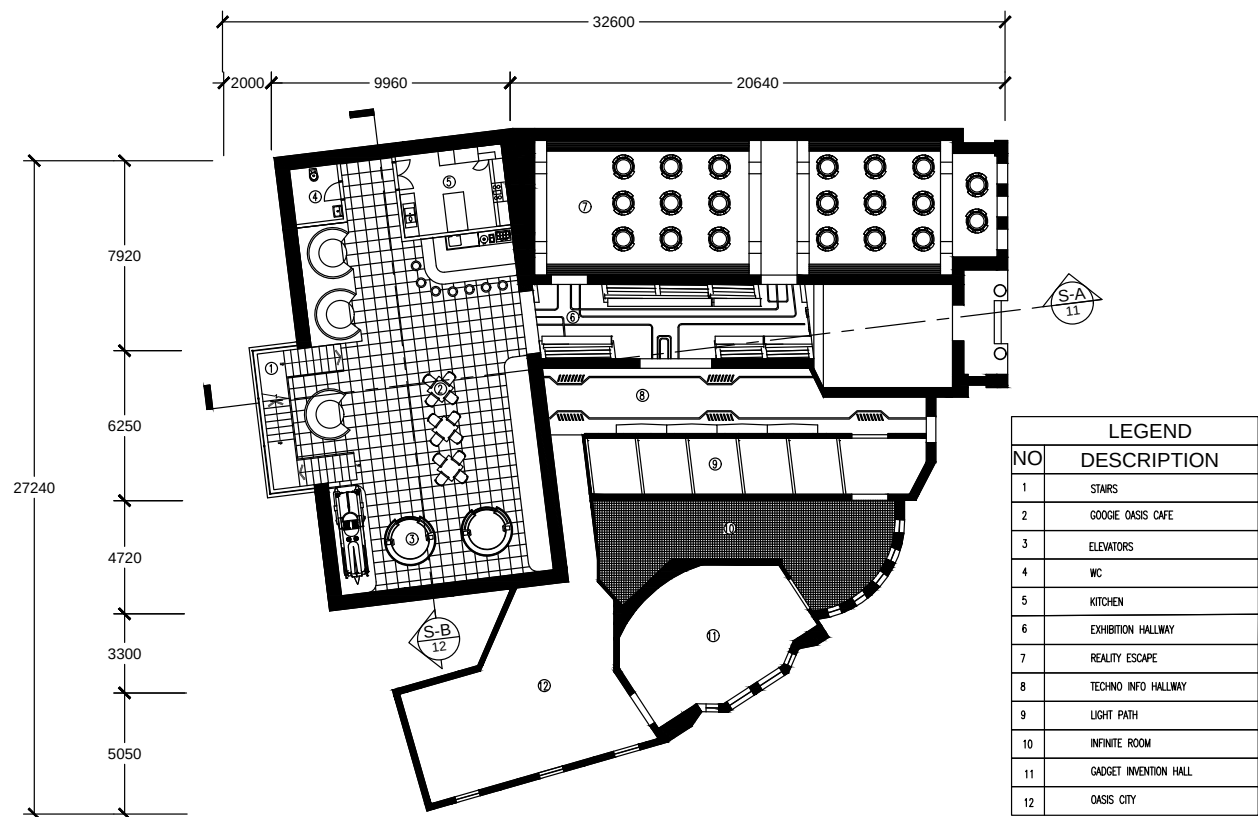




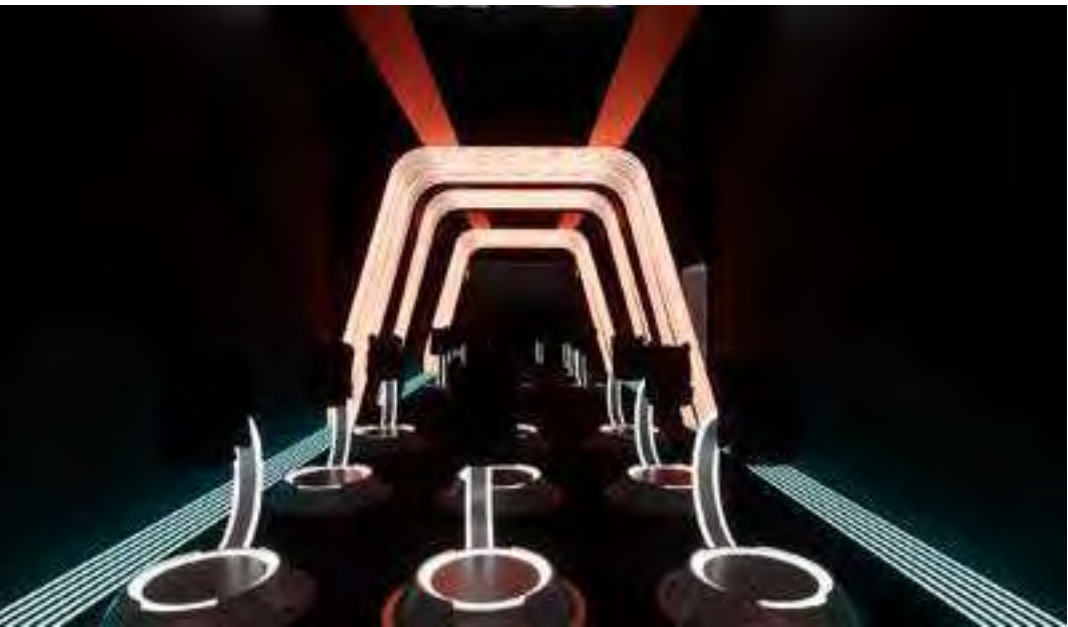
P1 FLOOR PLAN  
GROUND FLOOR  
SCALE 1:200



S1 SECTION VIEW  
SECTION - A  
SCALE 1:150



P2 FLOOR PLAN  
FIRST FLOOR  
SCALE 1:200





# 05

## iChapel

The idea of iChapel is mixing the 'beauty' of high end brands with the 'bland and banal'. Apple Chapel is the new way to blend a high end brand and a religious place together, a sector of interior design that Apple genreally do not operate in.

iChapel is created for the Apple fanatic people who Eat, Purchase, Talk, Dream about Apple. In essence, aspire to be like Steve Jobs. A chapel for people to worship. Not for Christ. For Jobs, Steve Jobs.







## iChapel

**PROGRAM:** Commercial Design  
**LOCATION:** Cromwell Lane, Burton Green, Kenilworth, Warwickshire, CV8 United Kingdom  
**STATUS:** Idea, November 2018  
**DESIGNER:** Ng Cai En, Kimberly

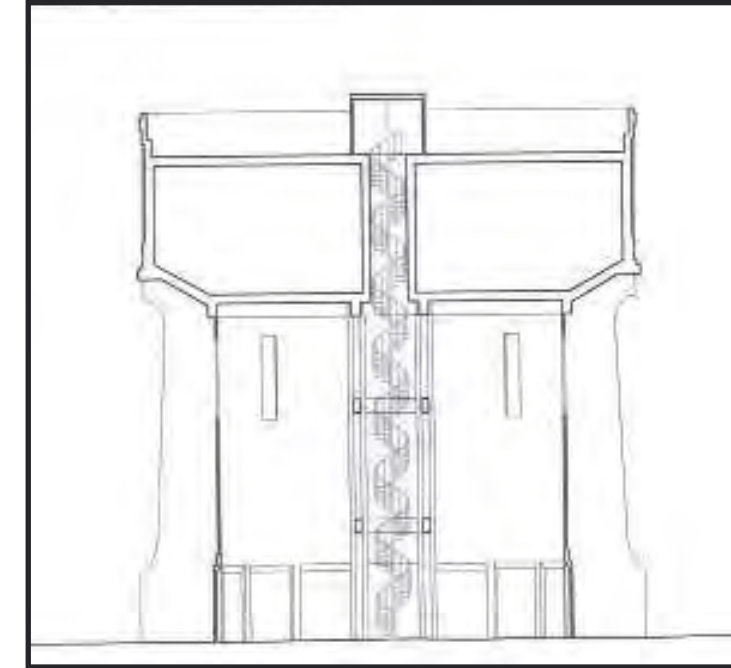
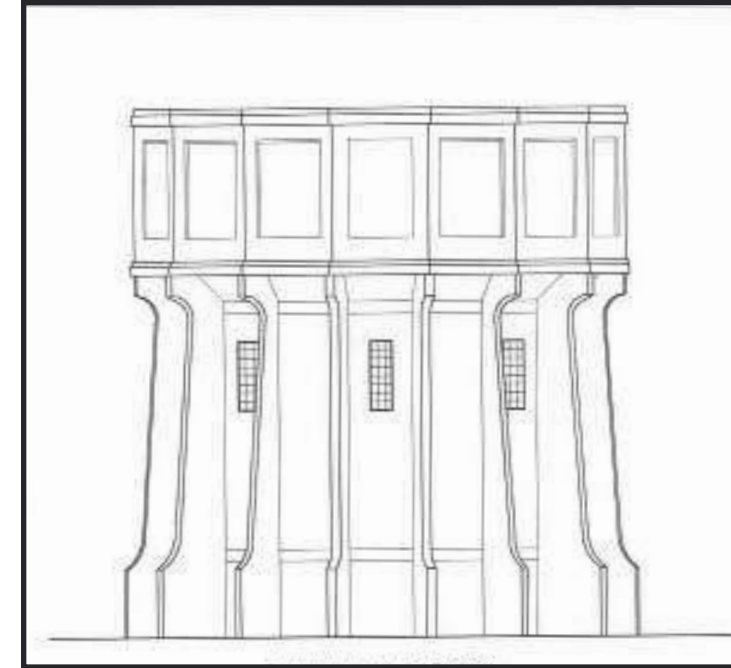
**SOFTWARE:** Autocad, Sketchup, 3dsMax, Enscape, Photoshop, InDesign.

## Site Analysis

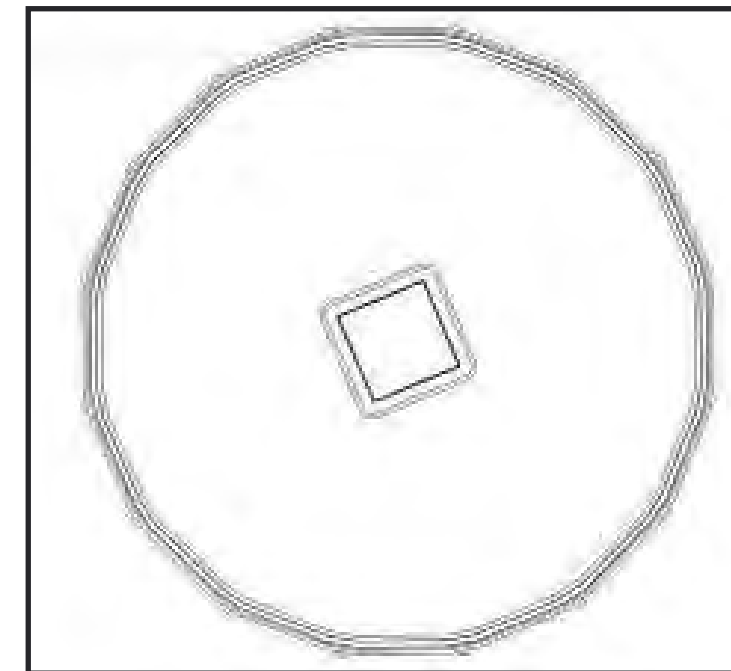
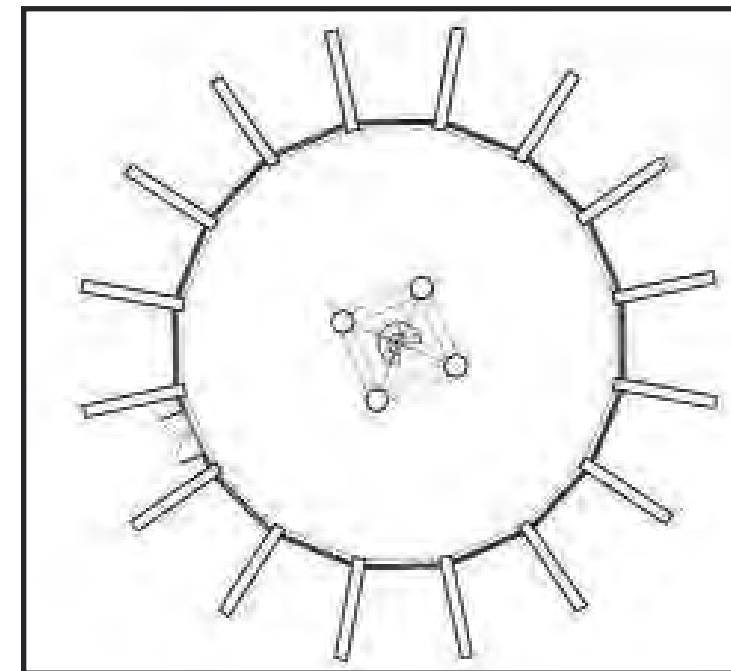


Burton Green Water Tower was built in the 1930's. It is situated in the village of Burton Green which has a village hall and primary school. Further day to day facilities are available in nearby Kenilworth and Balsall Common.

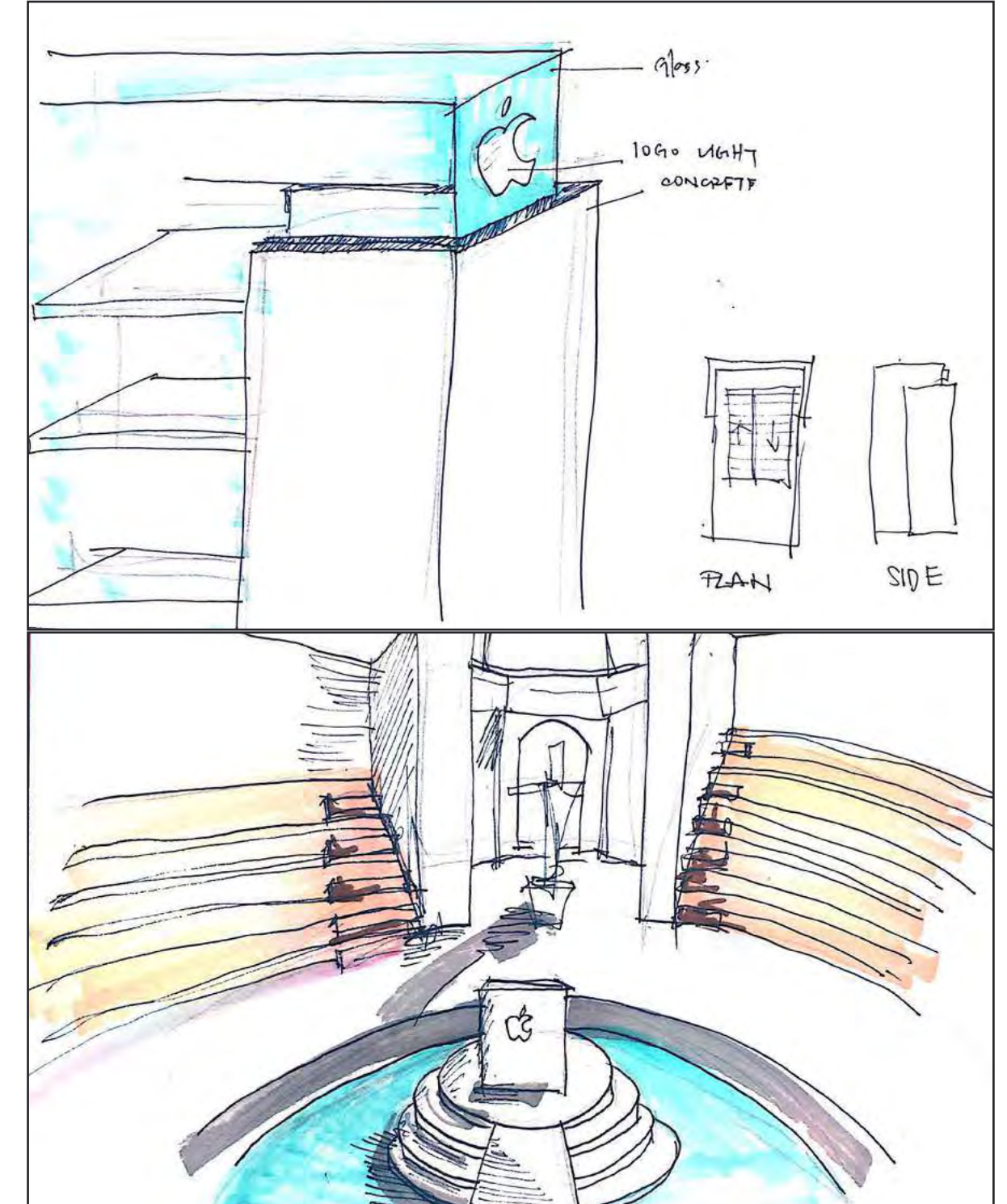
### Existing Elevations



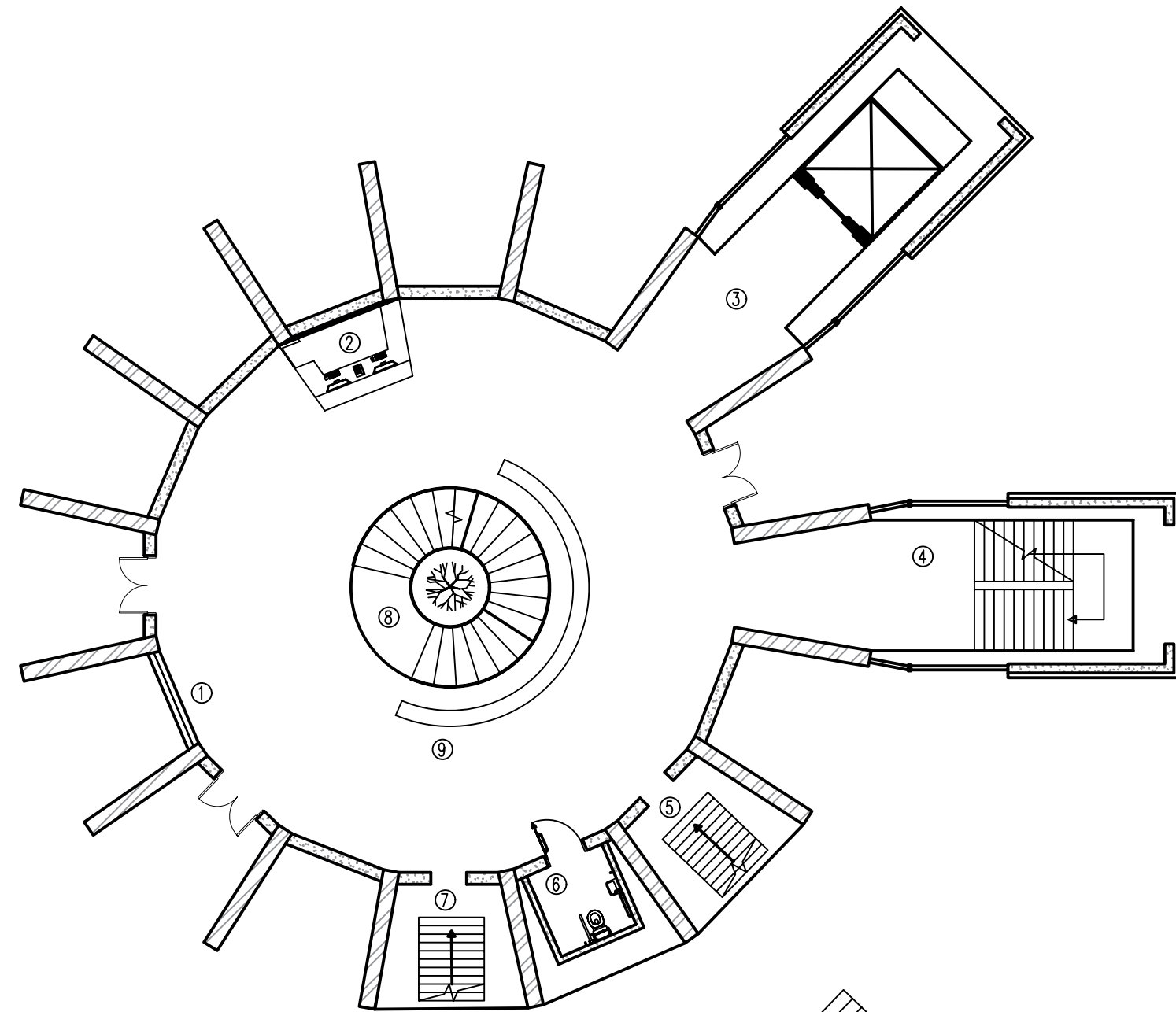
### Existing Floorplans



## Concept Ideas

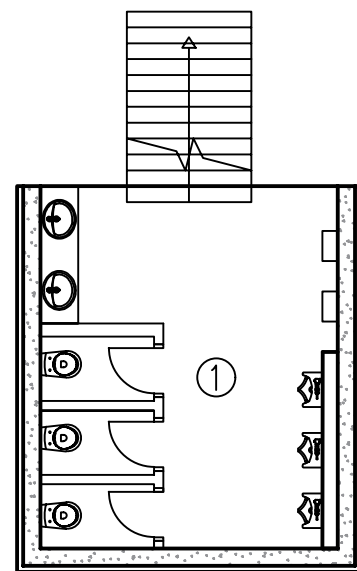






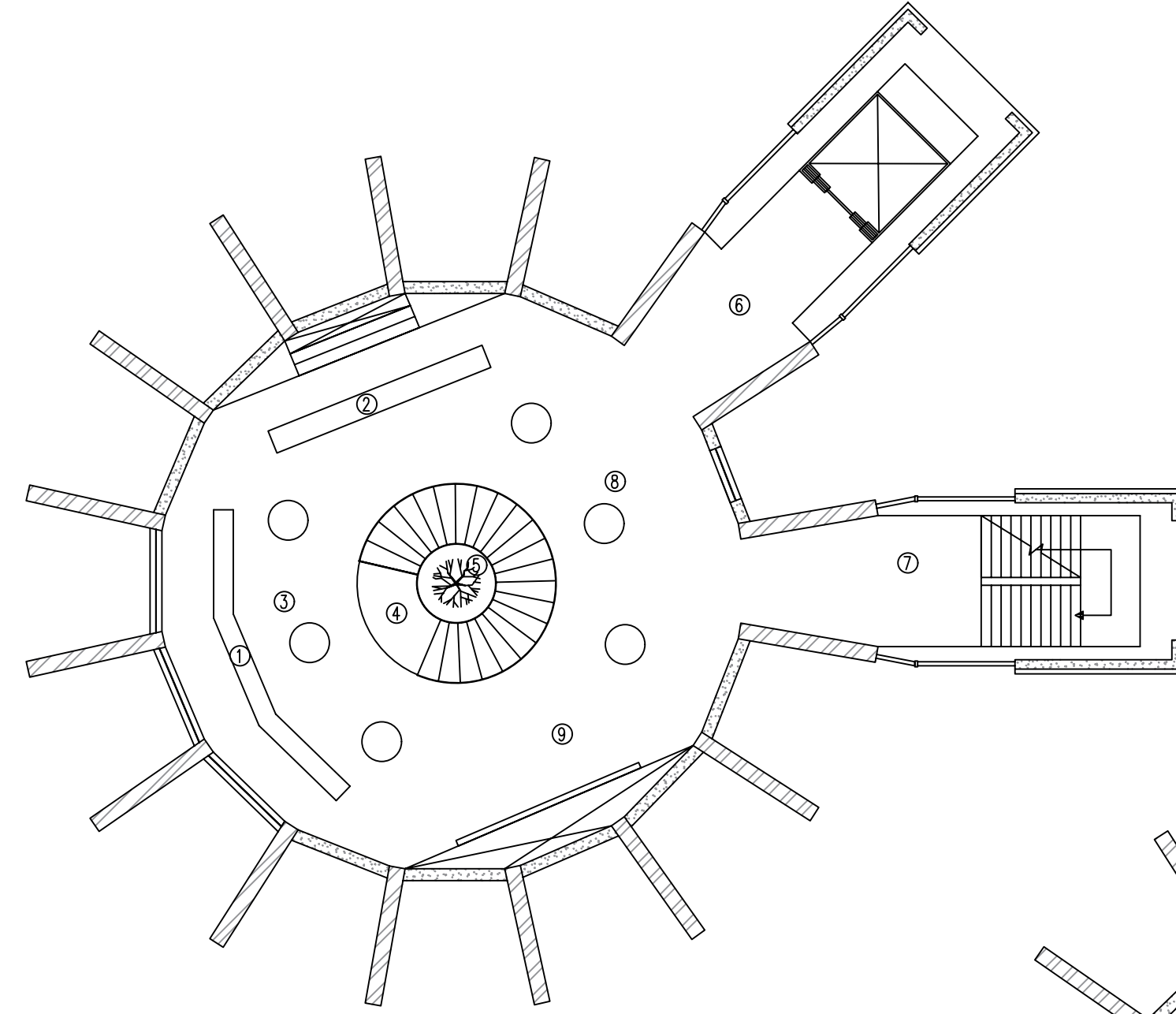
## GROUND FLOOR

1. ENTRANCE
2. RECEPTION COUNTER
3. ELEVATOR
4. STAIRCASE
5. FEMALE TOILET STAIRCASE
6. DISABLED TOILET
7. MALE TOILET STAIRCASE
8. SPIRAL STAIRCASE
9. DISPLAY AREA



## BASEMENT FLOOR

1. MALE TOILET
2. FEMALE TOILET

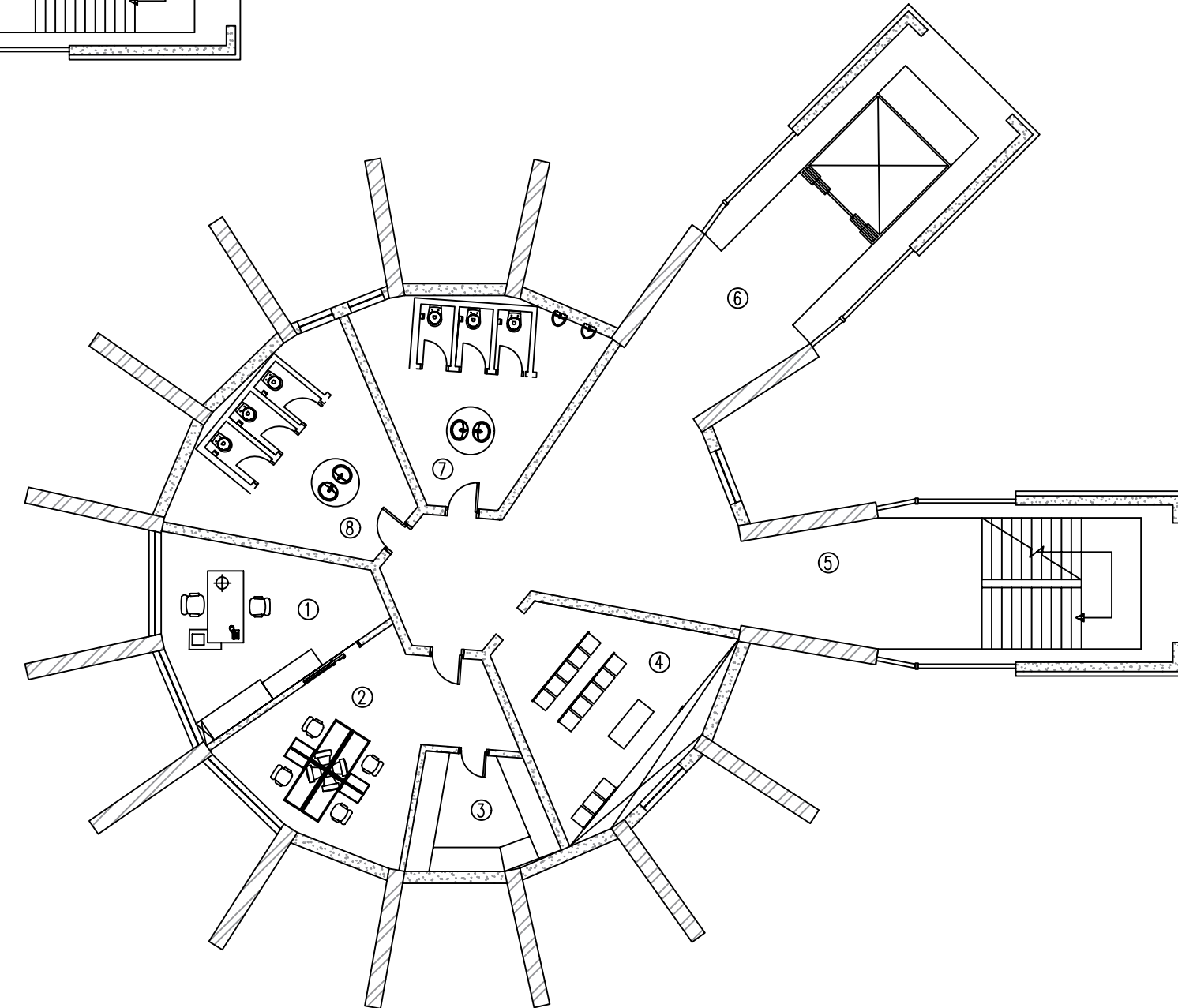


## FIRST FLOOR

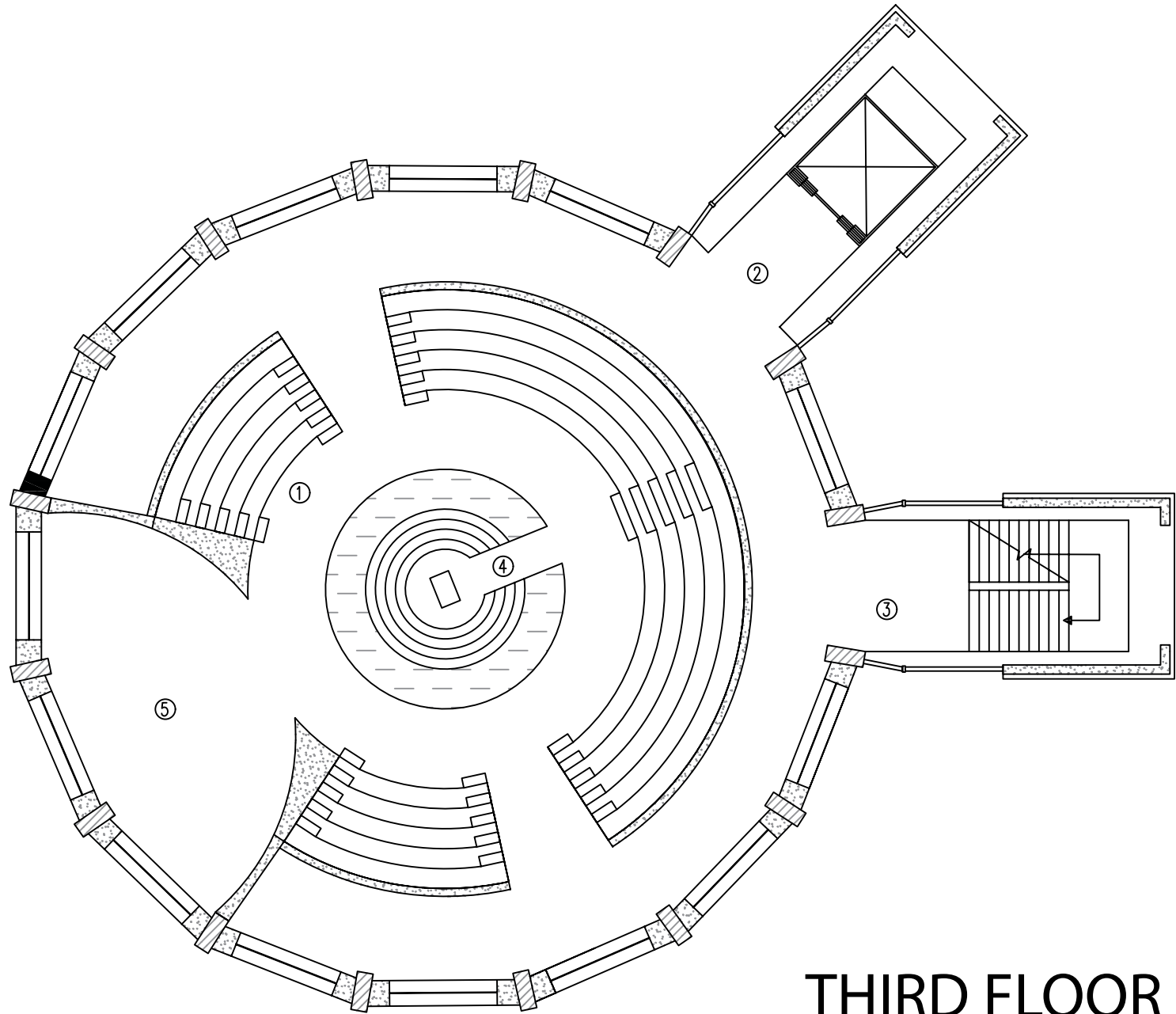
1. BENCH
2. COFFEE BAR
3. BAR TABLE
4. SPIRAL STAIRCASE
5. FAKE TREE
6. ELEVATOR
7. STAIRS
8. BAR TABLE
9. BIG LED SCREEN

## SECOND FLOOR

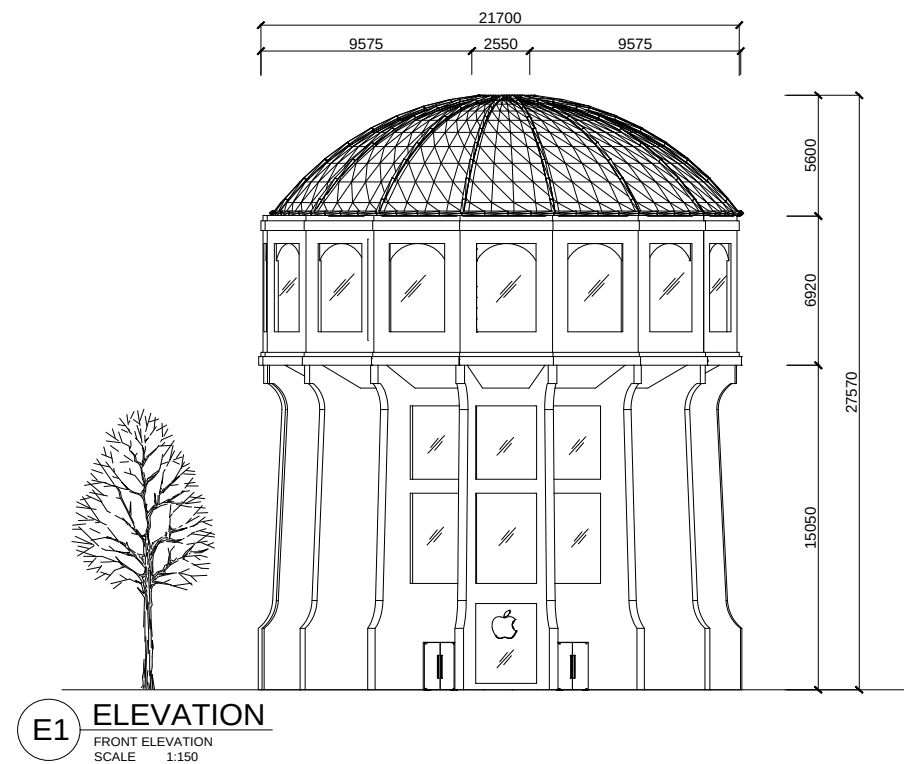
1. PASTOR OFFICE
2. STAFF OFFICE
3. STORAGE ROOM
4. PRAYER ROOM
5. STAIRS
6. ELEVATOR
7. MALE TOILET
8. FEMALE TOILET



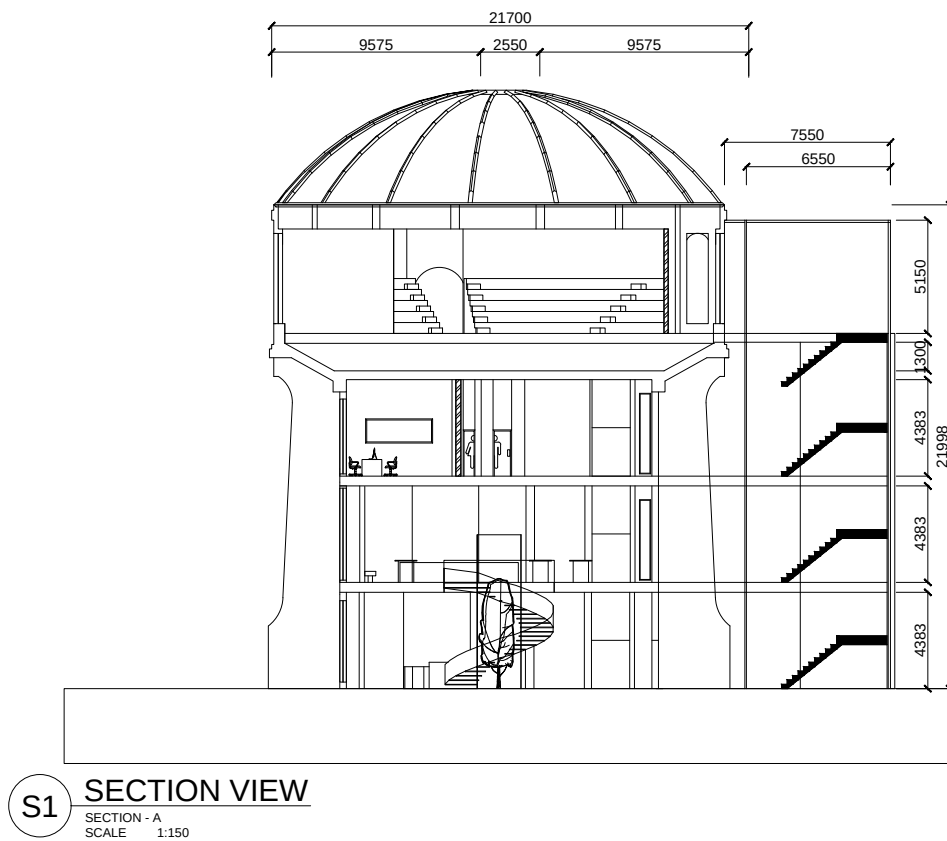




**THIRD FLOOR**  
**1. STAGE SEATS**  
**2. ELEVATOR**  
**3. STAIRS**  
**4. ALTAR**  
**5. STEVE JOBS STATUE**



**E1 ELEVATION**  
FRONT ELEVATION  
SCALE 1:150



**S1 SECTION VIEW**  
SECTION - A  
SCALE 1:150





09

Miscellaneous  
Projects

Various unfinished project. Ranging from personal work and internship work.



- - - D E  
L A P T E N O N  
- - - M O R P I N

Miscellaneous  
Furniture Projects

PROGRAM: Furniture Joinery  
STATUS: Idea, September 2016  
DESIGNER: Ng Cai En, Kimberly

SOFTWARE: Sketchup, Photoshop

De Laptendon-Morpin is a modular mainly inspired by cross lap joint , mortise and tenon joint and also bored and pinned joint. Three ways joint modular which connects each other by attaching one another. Modular of 1:1 joints installation with dimension 40mm x 40mm and length of 480mm .

# DE LAPTENON-MORPIN

**INTRO-**BASED ON THE PRECEDENT STUDIES, DE LAPTENON-MORPIN IS A MODULAR MAINLY INSPIRED BY CROSS LAP JOINT, MORTISE AND TENON JOINT AND ALSO BORED AND PINNED JOINT. THREE WAYS JOINT MODULAR WHICH CONNECTS EACH OTHER BY ATTACHING ONE ANOTHER. MODULAR OF 1:1 JOINTS INSTALLATION WITH DIMENSION 40MM X 40MM AND LENGTH OF 480MM.

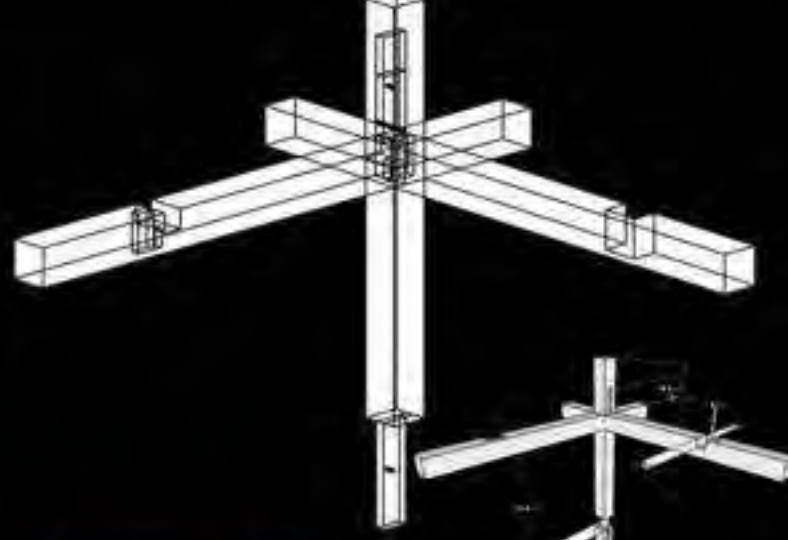
**LAP -** Cross lap  
**TENON & MOR -** Mortise and tenon  
**PIN -** Draw-bored and pinned

**PRECEDENT STUDIES**

**1. MORTISE AND TENON JOINT**  
The mortise and tenon is a classic wood jointing method. These joints have been used since the early days of woodworking, and are still among the strongest and most elegant methods for joining wood. Learn the basics for creating tight, beautiful joints and finger joints.

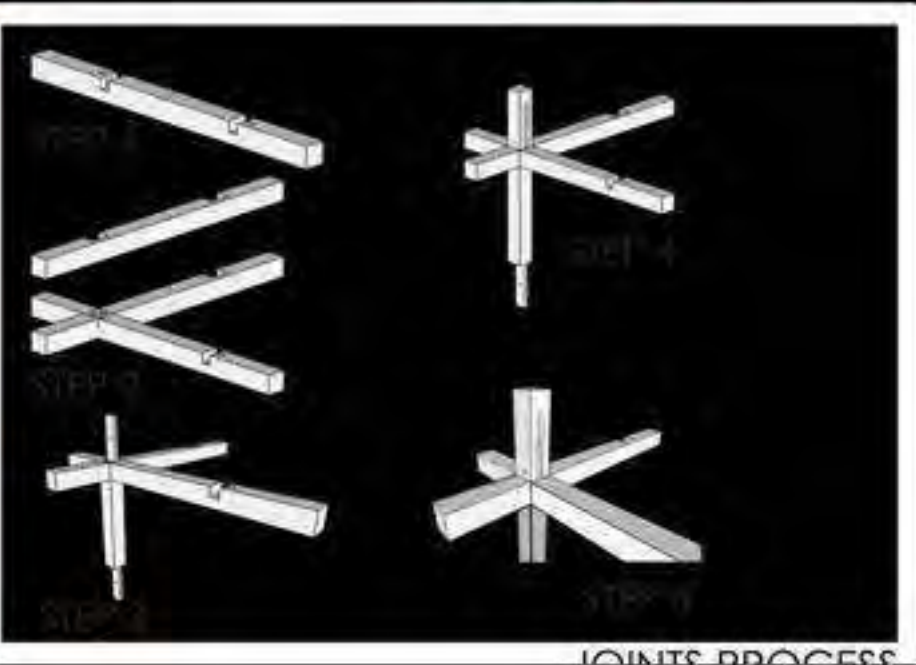
**2. CROSS LAP JOINT**  
A joint in which the two members are joined by interlocking matching finger joints at the point of intersection so that they overlap.

**2. BORED AND PINNED JOINT**  
The best way to put together a mortise and tenon is by dovetailing them. What this means is that when you cut the holes for a dovetail to fit the joint, together you offset the hole in the tenon towards the shoulder so that the pin has to bend a little to get the joint together and pull it into tension in the joint. Any dovetail in the tenon will hold it up. The tenon and the joint is incredibly strong.



**ISOMETRIC VIEW**

**PLAN VIEW (SCALE 1:50)**



**JOINTS PROCESS**



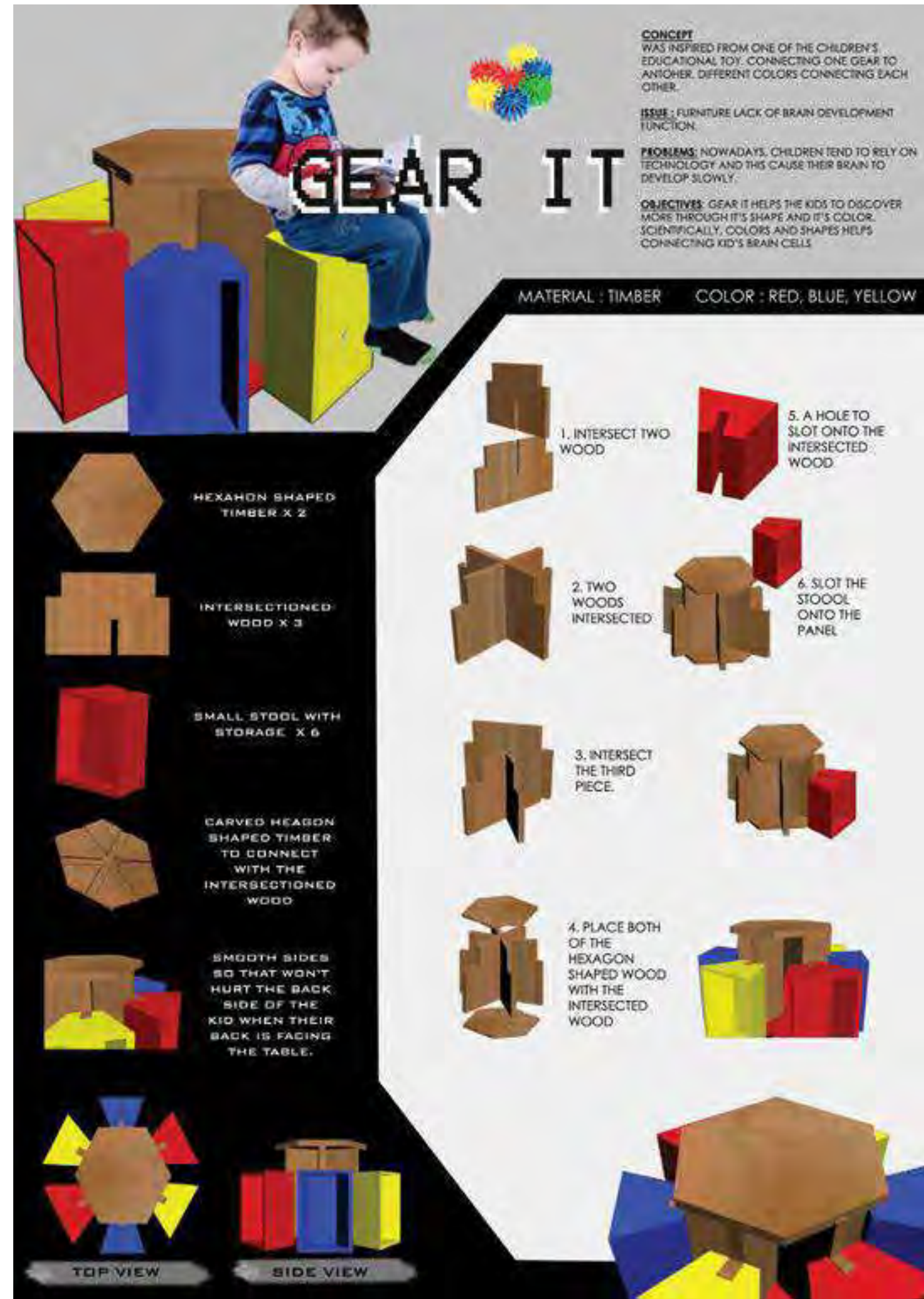
# G E A R - - - I T

## Miscellaneous Furniture Projects

PROGRAM: **Flatpack Furniture Design**  
STATUS: **Idea, May 2016**  
DESIGNER: **Ng Cai En, Kimberly**

SOFTWARE: **3dsMax, Photoshop**

Gear It is a detachable children seating set, with a table and 6 stools. Furniture inspired from different gears.



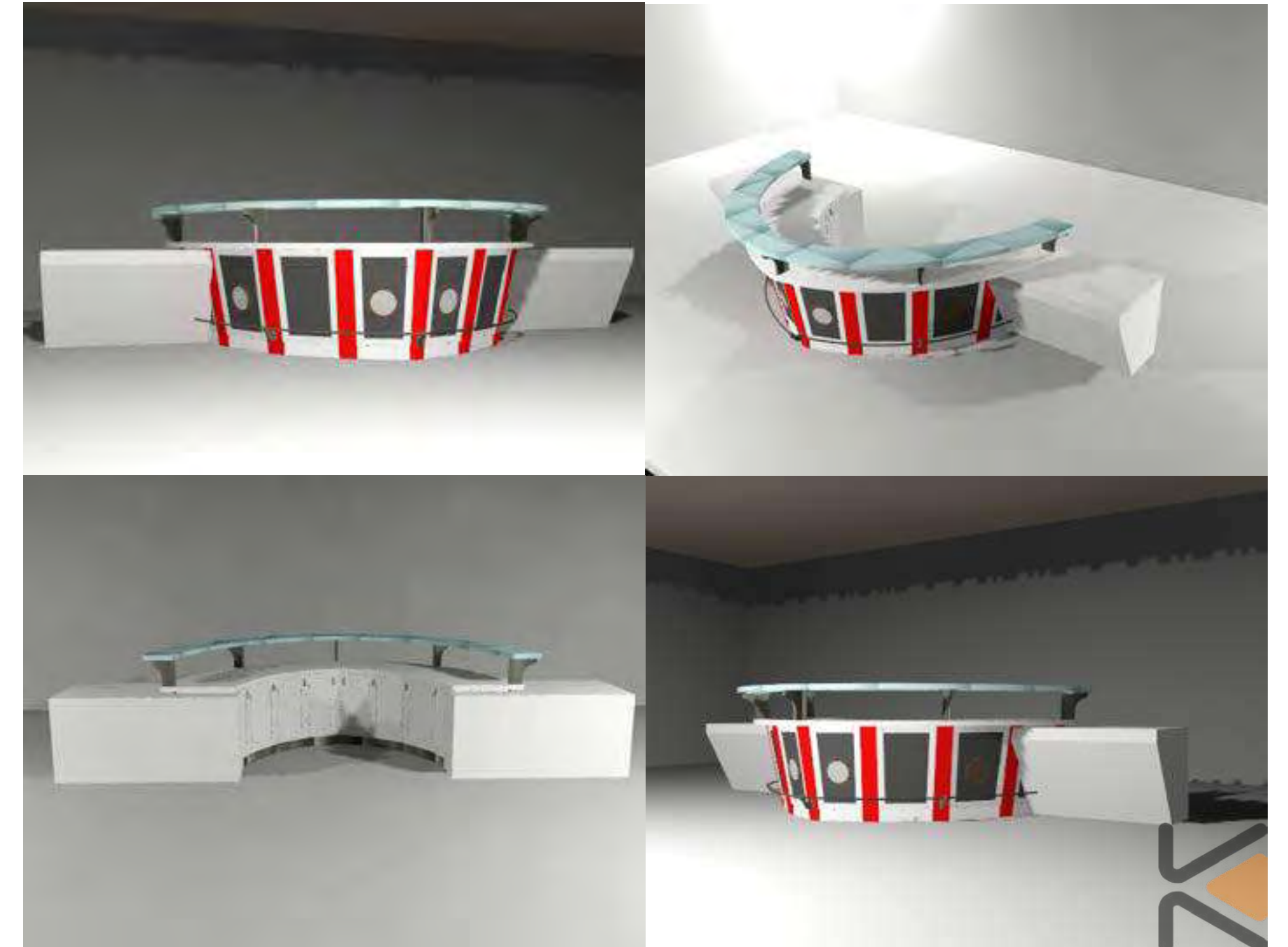
# UPCYCRAFT RECEPTION - - - D E S K

## Miscellaneous Furniture Projects

PROGRAM: **Flatpack Furniture Design**  
STATUS: **Idea, March 2017**  
DESIGNER: **Ng Cai En, Kimberly**

SOFTWARE: **Autocad, 3dsMax, Photoshop**

UPCYCRAFT reception desk is inspired from spaceship, which also connects to the design concept of space theme of Upcycraft Children Activity Centre.





## - - GILBERT RESIDENCE

### Miscellaneous P r o j e c t s

PROGRAM: Residential Design  
STATUS: Idea, October 2017  
DESIGNER: Ng Cai En, Kimberly

SOFTWARE: Autocad, Sketchup 3dsMax,  
Photoshop

An unfinished project, only designed the kitchen part. Client, Gilbert, wanted a neutral tone space with minimal design. Refurbish an old place to a modern design.



## - - - Z E N O F F I C E

### Miscellaneous P r o j e c t s

PROGRAM: Office Design  
STATUS: Idea, October 2017  
DESIGNER: Ng Cai En, Kimberly

SOFTWARE: Autocad, Sketchup 3dsMax,  
Photoshop





- - SETIA ALAM  
SARI BANGSAR  
- - S a l e s  
G a l l e r y - -

## Miscellaneous P r o j e c t s

PROGRAM: Commercial Design  
STATUS: Idea, November 2017  
DESIGNER: Ng Cai En, Kimberly

SOFTWARE: Autocad, Sketchup 3dsMax,  
Photoshop



- - SETIA Ecohill  
- - S a l e s  
G a l l e r y - -

## Miscellaneous P r o j e c t s

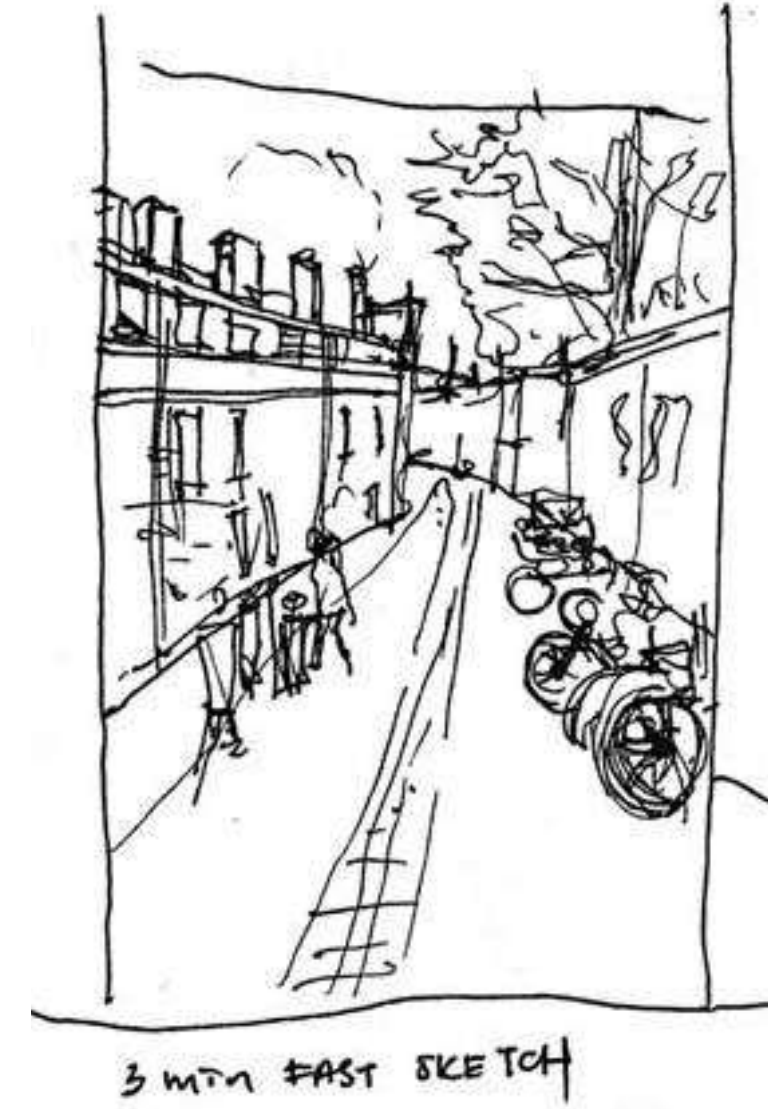
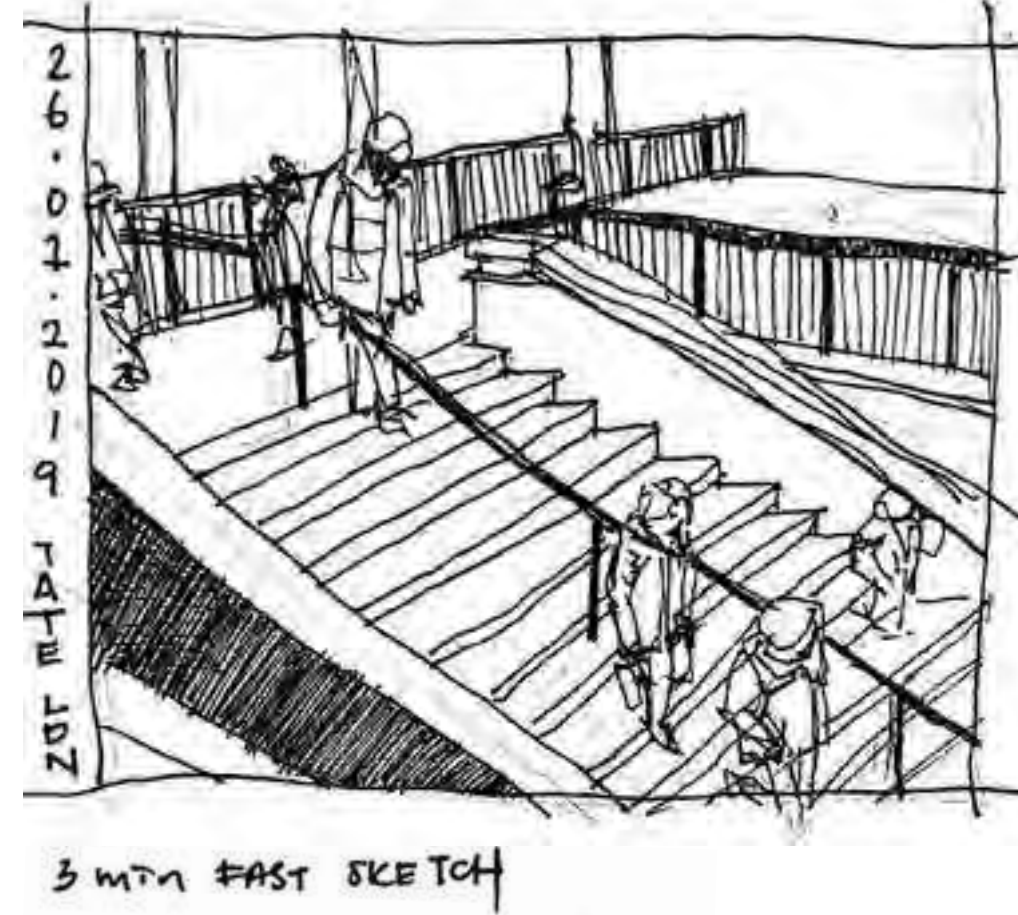
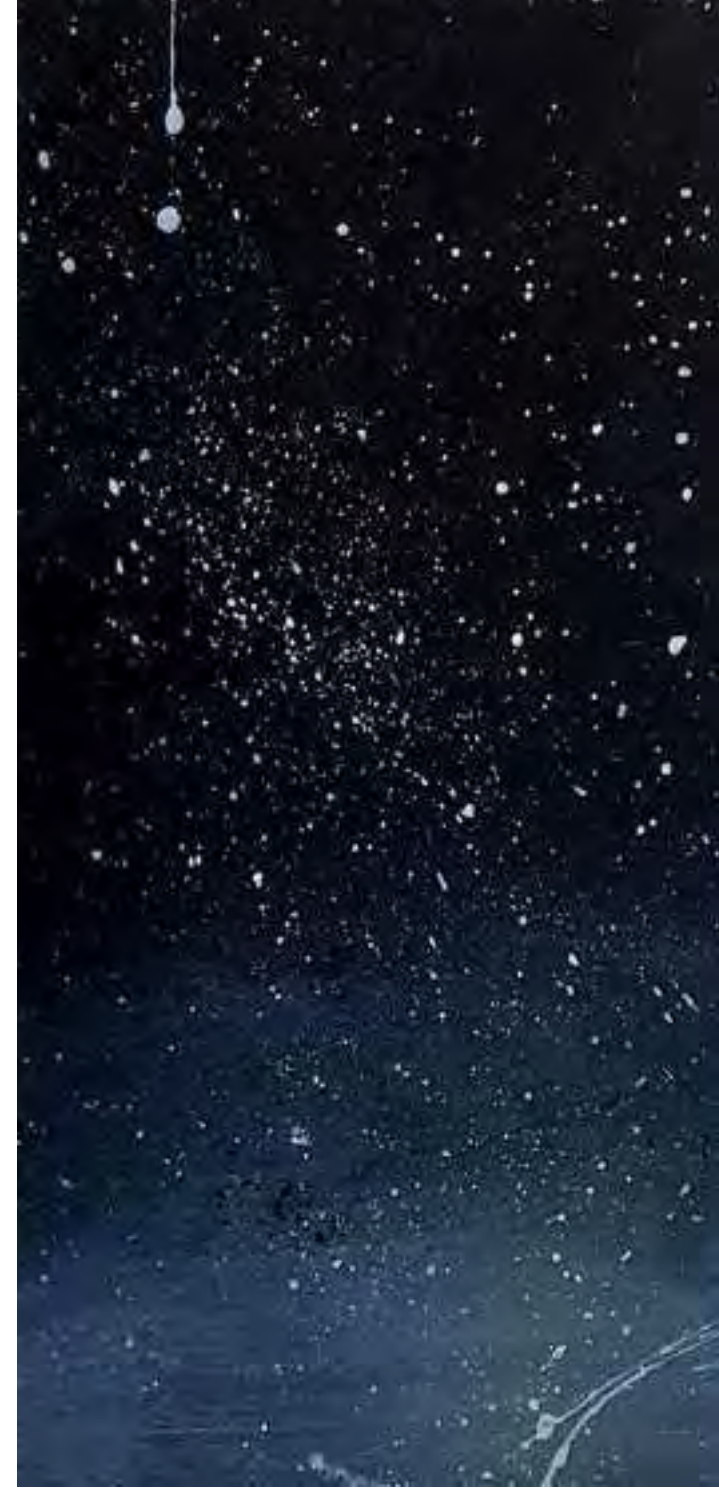
PROGRAM: Commercial Design  
STATUS: Idea, July 2017  
DESIGNER: Ng Cai En, Kimberly

SOFTWARE: Autocad, Sketchup 3dsMax,  
Photoshop

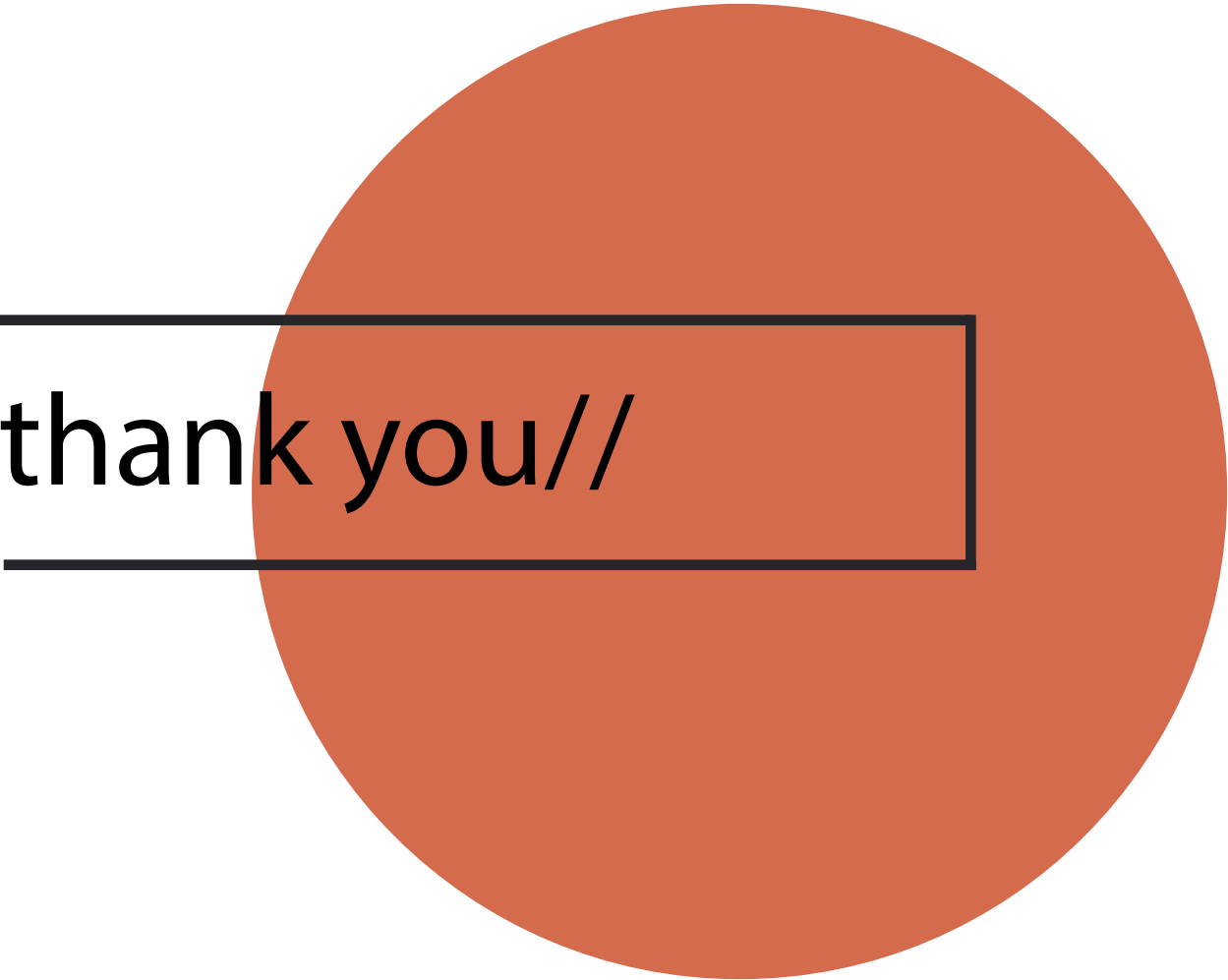




- - PAINTINGS  
&  
S K E T C H E S







thank you//